

Made for Cyber Olympiad, FuTech Champ and other competitions of School Kids

FuTech Champ Question Bank

(Class 3-5)



FuTech Champ Question Bank

(Class 3-5)

The FuTech Champ Question Bank for Group 3–5 is based on fundamental concepts taught at the primary level (Classes 1–3). By keeping the syllabus at a foundational level, the competition provides an equal opportunity for all participants from Classes 3–5 to compete on the same platform while testing their depth of understanding, analytical thinking, and problem-solving abilities.



Published by:

Bhavna Bisht

Green Bird Publications

Educational Publishers

Registered Office:

E-33, E-Block, Vishwas Park,
Uttam Nagar, Delhi 110059

Corporate Office:

426, 3rd Floor, Deva Palace Complex,
Viram Khand, Gomti Nagar,
Lucknow- 226010

Call/ WhatsApp: 9599669804

E-mail- greenbirdpublications@gmail.com

© **Shashank Johri**

No part of this publication may be reproduced, stored in a retrieval system, or transmitted in any form or by any means, electronic, mechanical, photocopying, recording or otherwise without the prior permission in writing of the publisher. Any breach will entail legal action and prosecution without further notice.

Disclaimer:

Utmost care has been taken to avoid the errors while writing, editing and printing this book, however if there is any error or discrepancy that comes in notice after printing, we shall not be responsible for any damage due to it but we shall immediately rectify the errors in subsequent editions.

We have used the logos, symbols, names, brand names, screen shots and pictures of different companies for teaching purpose and we do not claim to be associated with those companies directly or indirectly.

**Syllabus
Class 3-5**

1. Computer Storage and Memory Devices
 - Hard Disk, Pen Drive, Memory Card, CD/DVD
 - RAM and Temporary Memory
 - Permanent Storage Devices
 - USB Storage Devices
 - Data Storage and Backup Concepts
2. Windows 11 Personalization and Desktop Management
 - Desktop, Wallpaper, Themes, Colors
 - Start Menu and Taskbar
 - Desktop Icons and Shortcuts
 - Dark Mode
 - Settings App and Personalization Options
3. Word Processing Fundamentals
 - Text Formatting (Bold, Italic, Underline)
 - Font, Font Size, and Font Color
 - Cut, Copy, Paste, Undo
 - Spell Check and Grammar Check
 - Document Editing and Formatting
4. Microsoft Word 2019
 - Word Interface and Ribbon
 - Home, Insert, Review, and Layout Tabs
 - Cursor and Document Area
 - Creating, Opening, Saving, and Printing Documents
 - Page Layout and Document Management
5. Microsoft PowerPoint 2019
 - Presentations and Slides
 - Title Slides and Slide Layouts
 - Slide Show and Slide Sorter View
 - Animations and Transitions
 - Themes and Design
 - Inserting Pictures, Shapes, and Objects
6. File and Folder Management
 - Files and Folders
 - File Explorer
 - Copy, Move, Rename, Delete
 - Recycle Bin
 - Search and Organization of Files
 - Creating and Managing Folders
7. Computational Thinking and Problem Solving
 - Step-wise Thinking
 - Sequencing
 - Instructions and Procedures
 - Algorithms
 - Logical Reasoning
 - Everyday Problem-Solving Processes
8. Scratch Programming
 - Visual Programming Concepts
 - Sprites and Stage
 - Motion, Sound, Looks, and Event Blocks
 - Green Flag and Stop Button
 - Block-Based Coding
 - Creating Interactive Projects
9. Introduction to Robotics
 - What is a Robot?
 - Motors, Sensors, Controllers
 - Batteries and Power Systems
 - Robot Movement and Control
 - Industrial and Service Robots
 - Applications of Robotics
10. Introduction to Artificial Intelligence (AI)
 - AI Fundamentals
 - Intelligent Machines
 - Smart Devices
 - Voice Assistants and Chatbots
 - Face, Image, and Speech Recognition
 - AI in Daily Life
 - AI and Data

Class 1
Computer, Coding, Robotics & AI

Set-1

100 Multiple Choice Questions (MCQs)

Computer: A Machine (Q1–Q15)

1. A computer is a _____.
A) Animal B) Machine
C) Plant D) Toy
2. A computer helps us to _____.
A) Fly like a bird
B) Work and learn
C) Swim in water
D) Grow plants
3. A computer works on _____.
A) Electricity B) Water
C) Milk D) Air
4. A laptop is a type of _____.
A) Computer B) Fruit
C) Vehicle D) Animal
5. Which of these is a machine?
A) Computer B) Tree
C) Flower D) Bird
6. A computer can do work very _____.
A) Slowly B) Quickly
C) Lazily D) Never
7. A computer cannot _____.
A) Calculate B) Store data
C) Think like humans
D) Show pictures
8. We can use a computer at _____.
A) School B) Home
C) Office D) All of these
9. Which device is a computer?
A) Laptop B) Pencil
C) Ball D) Book
10. A computer follows our _____.
A) Instructions B) Dreams

- C) Songs D) Stories
11. Computers make our work _____.
A) Hard B) Easy
C) Dirty D) Bad
 12. Which one is not a computer?
A) Desktop B) Laptop
C) Tablet D) Mango
 13. A computer can show _____.
A) Pictures B) Videos
C) Games D) All of these
 14. A computer is an electronic _____.
A) Machine B) Flower
C) Bird D) Tree
 15. Computers help us learn new _____.
A) Things B) Stones
C) Clouds D) Leaves

How Computer Helps Us (Q16–Q25)

16. Computers help us study _____.
A) Better B) Worse
C) Less D) Never
17. We can draw pictures on a _____.
A) Computer B) Plate
C) Cup D) Shoe
18. Computers help us watch _____.
A) Videos B) Stones
C) Clouds D) Sand
19. We can play _____ on a computer.
A) Games B) Trees
C) Cars D) Water
20. Computers help teachers to _____.
A) Teach B) Sleep
C) Swim D) Run
21. We can listen to _____ on a computer.
A) Music B) Bricks
C) Leaves D) Water
22. Computers help us do homework _____.
A) Easily B) Never

- C) Slowly D) Badly
23. Which activity can be done on a computer?
- A) Typing B) Drawing
- C) Learning D) All of these
24. Computers help us find _____.
A) Rain B) Information
C) Wind D) Sand
25. Computers make work _____.
A) Faster B) Longer
C) Dirtier D) Harder

Parts of a Computer (Q26–Q40)

26. The screen of a computer is called a _____.
A) Mouse B) Monitor
C) Keyboard D) Speaker
27. Which part shows pictures?
A) Mouse B) Monitor
C) CPU D) Keyboard
28. Which part is used for typing?
A) Keyboard B) Mouse
C) Monitor D) Speaker
29. Which part is used for clicking?
A) Mouse B) CPU
C) Monitor D) Printer
30. The brain of the computer is _____.
A) Keyboard B) Mouse
C) CPU D) Speaker
31. Which part gives sound?
A) Mouse B) Speaker
C) CPU D) Keyboard
32. Which part prints on paper?
A) Printer B) Mouse
C) Speaker D) CPU
33. Keys are found on the _____.
A) CPU B) Monitor
C) Mouse D) Keyboard
34. The monitor looks like a _____.
A) Book B) Ball

- C) TV D) Clock
35. Which part moves the pointer?
A) Printer B) CPU
C) Speaker D) Mouse
36. Which is an input device?
A) Keyboard B) Monitor
C) Speaker D) Printer
37. Which is an output device?
A) Mouse B) Keyboard
C) Monitor D) CPU
38. CPU stands for _____.
A) Central Power Unit
B) Computer Power Unit
C) Central Processing Unit
D) Computer Processing Unit
39. Which part stores and processes data?
A) Speaker B) Mouse
C) Keyboard D) CPU
40. All computer parts work _____.
A) Together B) Separately
C) Alone D) Never

Working on Keyboard (Q41–Q55)

41. We type letters using the _____.
A) Speaker B) Mouse
C) Monitor D) Keyboard
42. The keyboard has many _____.
A) Wheels B) Keys
C) Buttons D) Screens
43. Which key gives space between words?
A) Spacebar B) Enter
C) Shift D) Caps Lock
44. Which key starts a new line?
A) Enter Key B) Spacebar
C) Shift D) Delete
45. Which key removes letters?
A) Backspace B) Enter
C) Shift D) Spacebar
46. The longest key on the keyboard is

- _____.
- A) Shift B) Enter
C) Spacebar D) Tab
47. We use the keyboard to type _____.
A) Words B) Numbers
C) Letters D) All of these
48. Which key is used for capital letters?
A) Spacebar B) Caps Lock
C) Enter D) Backspace
49. The keyboard helps us enter _____.
A) Food B) Water
C) Data D) Air
50. Number keys are used to type _____.
A) Colors B) Numbers
C) Animals D) Fruits
51. How many alphabet letters are there?
A) 30 B) 20
C) 15 D) 26
52. The key with A is called a _____.
A) Function Key B) Number Key
C) Letter Key D) Arrow Key
53. Which key makes a gap?
A) Shift B) Spacebar
C) Enter D) Delete
54. A keyboard is used for _____.
A) Washing B) Cooking
C) Typing D) Painting
55. Keyboard is an _____ device.
A) Output B) Input
C) Storage D) Sound

Working with Mouse (Q56–Q70)

56. A mouse is used to move the _____.
A) CPU B) Screen
C) Speaker D) Pointer
57. How many buttons does a mouse usually have?
A) Five B) Ten C) Two D) One
58. We use a mouse to _____.
A) Point B) Click
C) Drag D) All of these
59. Which click opens an item?
A) Single Click B) Double Click
C) Right Click D) No Click
60. Which click selects an item?
A) Single Click B) Double Click
C) Triple Click D) No Click
61. The mouse has a _____.
A) Brush B) Pencil
C) Eraser D) Scroll Wheel
62. The pointer appears on the _____.
A) CPU B) Keyboard
C) Screen D) Speaker
63. A mouse is an _____ device.
A) Output B) Input
C) Sound D) Storage
64. We hold the mouse with our _____.
A) Head B) Foot
C) Hand D) Nose
65. Drag and drop means _____.
A) Print an item B) Delete an item
C) Move an item D) Close an item
66. Right click shows a _____.
A) Game B) Song
C) Picture D) Menu
67. Mouse helps us control the _____.
A) Chair B) Pencil
C) Computer D) Table
68. Which device helps point at objects on screen?
A) Speaker B) Keyboard
C) Printer D) Mouse
69. A mouse can move in _____ directions.
A) One B) Many C) Two D) None

70. Mouse makes computer work easier.

- A) False B) True

A) Rainbows

B) Clouds

C) Problems

D) Trees

Algorithm Thinking (Q71–Q80)

71. An algorithm is a set of _____.

- A) Colors B) Toys
C) Steps D) Fruits

72. Brushing teeth follows _____.

- A) Games B) Songs
C) Steps D) Pictures

73. First step before drinking milk is to _____.

- A) Sleep B) Take the glass
C) Run D) Jump

74. Following steps helps us _____.

- A) Lose things
B) Forget work
C) Finish work correctly
D) Sleep

75. Making a sandwich needs _____.

- A) Flying B) Dancing
C) Singing D) Steps

76. An algorithm means doing things in the _____ order.

- A) Wrong B) Correct
C) Funny D) Slow

77. Which is an example of an algorithm?

- A) Throwing toys
B) Sleeping randomly
C) Washing hands step by step
D) Running anywhere

78. We use algorithms every _____.

- A) Week B) Year
C) Month D) Day

79. A recipe is a type of _____.

- A) Algorithm B) Game
C) Toy D) Song

80. Algorithms help us solve _____.

Coding World, Robotics & AI (Q81–Q100)

81. Coding means giving _____ to a computer.

- A) Instructions B) Food
C) Water D) Clothes

82. Coding helps computers know what to do.

- A) True B) False

83. A robot is a _____.

- A) Bird B) Plant
C) Fruit D) Machine

84. Robots can help people do _____.

- A) Flying B) Sleeping
C) Growing trees D) Work

85. Which is a robot?

- A) Pencil B) Banana
C) Toy Robot D) Book

86. Robots follow _____.

- A) Songs B) Dreams
C) Instructions D) Stories

87. AI stands for _____.

- A) Artificial Intelligence
B) Amazing Idea
C) Artificial Internet
D) Automatic Information

88. AI helps machines act _____.

- A) Smart B) Sleepy
C) Hungry D) Slow

89. Voice assistants use _____.

- A) AI B) Water
C) Paper D) Chalk

90. Which can talk to us?

- A) AI Assistant B) Chair
C) Table D) Book

91. A robot can move because it is a _____.

- A) Machine B) Fruit
C) Flower D) Stone
92. Coding is used to control _____.
A) Robots B) Trees
C) Clouds D) Rivers
93. AI can help us learn.
A) True B) False
94. Robots can work in _____.
A) Homes B) Hospitals
C) Factories D) All of these
95. Which one is smart technology?
A) Leaf B) Stone
C) Stick D) AI
96. A robot needs instructions to _____.
A) Sleep B) Work
C) Eat D) Grow
97. Coding is fun because we can create _____.
A) Games B) Apps
C) Animations D) All of these
98. AI helps computers understand _____.
A) Voice B) Pictures
C) Information D) All of these
99. Robots and AI are part of the _____.
A) Technology World B) Jungle
C) Farm D) Ocean
100. Learning computers, coding, robotics and AI is _____.
A) Boring B) Fun and Useful
C) Impossible D) Bad

Set-2

100 Multiple Choice Questions (MCQs)

Computer: A Machine (Q1–Q12)

1. A computer is a _____.
A) Plant B) Machine
C) Animal D) Toy
2. A computer works with the help of

- _____.
A) Electricity B) Water
C) Air D) Soil
3. Which machine can store information?
A) Computer B) Ball
C) Pencil D) Spoon
4. A computer helps us to do work _____.
A) Slowly B) Quickly
C) Never D) Sadly
5. Which of these is an electronic machine?
A) Computer B) Chair
C) Table D) Book
6. A computer cannot eat like a _____.
A) Tiger B) Computer
C) Fan D) TV
7. A computer can help us write _____.
A) Stories B) Clouds
C) Trees D) Rivers
8. Which machine is used for computing?
A) Computer B) Bat
C) Ball D) Kite
9. A computer follows _____.
A) Instructions B) Dreams
C) Jokes D) Songs
10. Which one is NOT a machine?
A) Computer B) Fan
C) Dog D) Washing Machine
11. A computer needs power to _____.
A) Fly B) Sleep
C) Jump D) Run
12. Computer is a useful _____.
A) Bird B) Fruit
C) Machine D) Flower

How Computer Helps Us (Q13–Q24)

13. Computers help us learn _____.
A) Dust B) Nothing
C) New things D) Sand

14. We can watch cartoons on a _____.
A) Cup B) Tree
C) Road D) Computer
15. Computers help students in _____.
A) Sleeping B) Studies
C) Swimming D) Dancing
16. We can draw pictures on a _____.
A) Plate B) Pillow
C) Computer D) Shoe
17. Computers can play _____.
A) Fruits B) Games
C) Rain D) Mountains
18. We can listen to music on a _____.
A) Desk B) Chair
C) Computer D) Pencil
19. Computers help us count _____.
A) Birds B) Clouds
C) Leaves D) Numbers
20. Computers help doctors keep _____.
A) Records B) Stones
C) Toys D) Chocolates
21. Computers help us send _____.
A) Roads B) Trees
C) Messages D) Houses
22. We can read stories on a _____.
A) Spoon B) Ball
C) Bat D) Computer
23. Computers make work _____.
A) Easier B) Harder
C) Dirtier D) Longer
24. We can watch videos on a _____.
A) Computer B) Eraser
C) Bottle D) Cap
25. Which part looks like a TV screen?
A) Mouse B) Monitor
C) CPU D) Speaker
26. We see pictures on the _____.
A) Monitor B) Keyboard
C) Mouse D) CPU
27. Which part is called the brain of a computer?
A) Mouse B) CPU
C) Monitor D) Speaker
28. We type using the _____.
A) CPU B) Monitor
C) Keyboard D) Speaker
29. Which part helps us point and click?
A) Printer B) CPU
C) Monitor D) Mouse
30. Which part gives sound?
A) Keyboard B) CPU
C) Mouse D) Speaker
31. The keyboard has many _____.
A) Windows B) Wheels
C) Keys D) Ropes
32. The monitor shows _____.
A) Output B) Food
C) Water D) Air
33. Which part is used to print on paper?
A) Monitor B) Mouse
C) Printer D) CPU
34. Which part moves the pointer?
A) Monitor B) Mouse
C) CPU D) Speaker
35. Which part is rectangular with many buttons?
A) Keyboard B) Monitor
C) Mouse D) Printer
36. The CPU works inside the _____.
A) Bottle B) Pencil Box
C) Bag D) Computer
37. Which part shows letters and pictures?
A) Speaker B) Mouse
C) CPU D) Monitor

Parts of a Computer (Q25–Q40)

38. Which part helps us hear music?
 A) Speaker B) CPU
 C) Keyboard D) Monitor
39. Which part is used for typing names?
 A) Keyboard B) Mouse
 C) CPU D) Speaker
40. Which part is an output device?
 A) Keyboard B) Monitor
 C) Mouse D) Key

Working on Keyboard (Q41–Q52)

41. Which key is used to give space between words?
 A) Enter B) Spacebar
 C) Shift D) Tab
42. Which key starts a new line?
 A) Enter Key B) Spacebar
 C) Shift D) Caps Lock
43. Which key helps type capital letters?
 A) Backspace B) Enter
 C) Spacebar D) Caps Lock
44. Which key removes letters?
 A) Backspace B) Shift
 C) Enter D) Tab
45. The keyboard has number keys from _____.
 A) 0–9 B) 1–5
 C) 5–15 D) 10–20
46. Which key gives a blank space?
 A) Shift B) Enter
 C) Spacebar D) Esc
47. We use the keyboard to _____.
 A) Type B) Draw
 C) Sleep D) Eat
48. Which key is the longest key?
 A) Enter B) Spacebar
 C) Shift D) Tab
49. Which key helps delete a wrong letter?
 A) Backspace B) Caps Lock

- C) Shift D) Ctrl
50. Letters A to Z are called _____.
 A) Function Keys B) Number Keys
 C) Arrow Keys D) Alphabet Keys
51. Which key helps type all capital letters?
 A) Enter B) Caps Lock
 C) Shift D) Spacebar
52. Keyboard is an _____ device.
 A) Input B) Output
 C) Storage D) Sound

Working with Mouse (Q53–Q64)

53. A mouse helps us _____.
 A) Cook B) Point
 C) Swim D) Sleep
54. The mouse pointer moves on the _____.
 A) Floor B) Screen
 C) Wall D) Door
55. How many main buttons does a mouse have?
 A) Five B) Four
 C) Two D) Six
56. Which button is mostly used to select items?
 A) Right Button B) Left Button
 C) Middle Button D) Back Button
57. Moving the mouse changes the _____.
 A) Chair B) Table
 C) Pointer Position D) Fan
58. Double-click means clicking _____.
 A) One time B) Three times
 C) Two times quickly D) Four times
59. Right-click opens a _____.
 A) Window B) Door
 C) Book D) Menu
60. Mouse is an _____ device.
 A) Output B) Sound
 C) Storage D) Input
61. Drag means _____.
 A) Sleep

- B) Move while holding a button
- C) Jump
- D) Print

62. The mouse helps us open _____.

- A) Trees
- B) Clouds
- C) Files
- D) Roads

63. The wheel on a mouse is used for _____.

- A) Printing
- B) Typing
- C) Drawing
- D) Scrolling

64. Which device looks like a small animal?

- A) Monitor
- B) Printer
- C) Mouse
- D) CPU

Algorithm Thinking (Q65–Q76)

65. An algorithm is a set of _____.

- A) Steps
- B) Toys
- C) Books
- D) Songs

66. Which comes first when brushing teeth?

- A) Sleep
- B) Eat
- C) Take toothbrush
- D) Run

67. Following steps helps us do work _____.

- A) Wrongly
- B) Slowly
- C) Correctly
- D) Never

68. What comes before wearing shoes?

- A) Sleep
- B) Jump
- C) Dance
- D) Wear socks

69. An algorithm helps us solve a _____.

- A) Problem
- B) Pillow
- C) Toy
- D) Flower

70. Making tea needs _____.

- A) Wings
- B) Steps
- C) Wheels
- D) Clouds

71. Which is the first step in washing hands?

- A) Dry hands
- B) Sleep
- C) Wet hands
- D) Jump

72. Steps should be in the correct _____.

- A) Color
- B) Shape
- C) Size
- D) Order

73. A recipe is an example of _____.

- A) Algorithm
- B) Animal

- C) Game
- D) Plant

74. Which activity follows steps?

- A) Sleeping randomly
- B) Making a sandwich
- C) Flying
- D) Swimming like fish

75. Algorithm means doing things _____.

- A) Backward
- B) Sideways
- C) Step by Step
- D) Upside Down

76. Which is important in algorithm thinking?

- A) Noise
- B) Color
- C) Music
- D) Sequence

Coding World (Q77–Q84)

77. Coding means giving _____ to a computer.

- A) Instructions
- B) Toys
- C) Water
- D) Chocolates

78. A coder writes _____.

- A) Paint
- B) Code
- C) Sand
- D) Food

79. Coding helps computers know what to _____.

- A) Drink
- B) Wear
- C) Do
- D) Eat

80. Coding is like giving a _____.

- A) Pencil
- B) Cake
- C) Balloon
- D) Command

81. Which subject teaches coding?

- A) Computer
- B) Dance
- C) Sports
- D) Music

82. Coding helps make _____.

- A) Mountains
- B) Games
- C) Rivers
- D) Trees

83. Coding uses logical _____.

- A) Singing
- B) Sleeping
- C) Thinking
- D) Dancing

84. Coding tells the computer what to do _____.

- A) Yesterday
- B) Never

- C) Randomly D) Next

Introduction to Robotics (Q85–Q92)

85. A robot is a _____.
A) Tree B) Machine
C) Fruit D) Bird
86. Robots can help people do _____.
A) Nothing B) Work
C) Sleep D) Cry
87. Robots follow _____.
A) Dreams B) Songs
C) Instructions D) Stories
88. Which one can be a robot?
A) Mango B) Apple
C) Tiger D) Robot Car
89. Robots are made by _____.
A) Humans B) Trees
C) Rivers D) Clouds
90. Robots can move using _____.
A) Leaves B) Stones
C) Flowers D) Motors
91. Robots can be used in _____.
A) Forests only B) Factories
C) Rivers only D) Sky only
92. A robot can do repeated work _____.
A) Easily B) Never
C) Sadly D) Slowly

Introduction to AI (Q93–Q100)

93. AI stands for _____.
A) Artificial Intelligence
B) Animal Intelligence
C) Automatic Ink
D) Active Idea
94. AI helps machines act _____.
A) Sleepily B) Smartly
C) Slowly D) Sadly
95. Which device may use AI?
A) Pencil B) Eraser
C) Smart Speaker D) Ruler
96. AI can help recognize _____.

- A) Water B) Sand
C) Stone D) Voice

97. AI is used in some _____.
A) Trees B) Robots
C) Fruits D) Birds
98. AI helps computers learn from _____.
A) Water B) Air
C) Data D) Dust
99. AI can answer simple _____.
A) Roads B) Rivers
C) Clouds D) Questions
100. AI makes machines more _____.
A) Intelligent B) Heavy
C) Tall D) Round

Set-3

100 Multiple Choice Questions (MCQs)

Computer: A Machine (Q1–Q12)

1. A computer is a _____.
A) Animal B) Machine
C) Tree D) Toy
2. A computer helps us do work _____.
A) Rarely B) Quickly
C) Never D) Slowly
3. A computer needs _____ to work.
A) Water B) Milk
C) Electricity D) Juice
4. Which of these is a machine?
A) Book B) Apple
C) Pencil D) Computer
5. We can use a computer at _____.
A) Moon B) School
C) River D) Jungle
6. A computer cannot _____.
A) Calculate B) Store data
C) Draw D) Eat food
7. A laptop is a type of _____.
A) Animal B) Computer
C) Plant D) Vehicle
8. Computers help us learn new _____.

- A) Clouds B) Stones
C) Things D) Leaves
9. Which machine can show videos?
A) Spoon B) Computer
C) Bottle D) Eraser
10. Computers work using _____.
A) Wind B) Rain
C) Soil D) Commands
11. A computer can store a lot of _____.
A) Air B) Water
C) Information D) Sand
12. Which is NOT a computer?
A) Desktop B) Banana
C) Tablet D) Laptop

How Computer Helps Us (Q13–Q24)

13. We can watch _____ on a computer.
A) Trees B) Roads
C) Videos D) Clouds
14. Computers help students _____.
A) Sleep B) Learn
C) Hide D) Cry
15. We can draw pictures using a _____.
A) Rock B) Shoe
C) Plate D) Computer
16. Which activity can be done on a computer?
A) Swimming B) Typing
C) Running D) Jumping
17. Computers help doctors keep _____.
A) Toys B) Balloons
C) Records D) Fruits
18. We can play _____ on a computer.
A) Rain B) Games
C) Dust D) Stones
19. Computers help us send _____.
A) Trees B) Mountains
C) Rivers D) Messages
20. We can listen to _____ on a computer.
A) Sand B) Paper
C) Music D) Chalk
21. Computers help teachers prepare

- _____.
- A) Rivers B) Roads
C) Hills D) Lessons
22. A computer can help us count _____.
A) Clouds B) Numbers
C) Birds D) Trees
23. Computers make work more _____.
A) Dirty B) Heavy
C) Wet D) Easy
24. Which of these can a computer do?
A) Show cartoons B) Grow plants
C) Cook rice D) Wash clothes

Parts of a Computer (Q25–Q36)

25. Which part shows pictures and text?
A) Mouse B) Monitor
C) Keyboard D) Speaker
26. Which part is used for typing?
A) Mouse B) Monitor
C) Keyboard D) CPU
27. Which part is used to click?
A) Keyboard B) Mouse
C) Monitor D) Printer
28. CPU is called the _____ of a computer.
A) Eye B) Ear
C) Brain D) Nose
29. Speakers help us hear _____.
A) Smell B) Sound
C) Taste D) Water
30. Which part prints on paper?
A) Mouse B) Printer
C) CPU D) Monitor
31. A monitor looks like a _____.
A) Spoon B) Plate
C) Screen D) Ball
32. The keyboard has many _____.
A) Wheels B) Keys
C) Leaves D) Flowers
33. Which part moves the pointer?
A) Mouse B) CPU
C) Printer D) Speaker

34. We look at the _____ while working.

- A) Table
- B) Chair
- C) Fan
- D) Monitor

35. Which part gives output on paper?

- A) Printer
- B) Keyboard
- C) Mouse
- D) CPU

36. Which is NOT a computer part?

- A) Monitor
- B) Keyboard
- C) Mango
- D) Mouse

Working on Keyboard (Q37–Q48)

37. The keyboard has letters from _____.

- A) 1 to 5
- B) Red to Blue
- C) A to Z
- D) Sun to Moon

38. Which key is used to leave space?

- A) Enter
- B) Spacebar
- C) Shift
- D) Tab

39. Which key is used to erase letters?

- A) Shift
- B) Enter
- C) Spacebar
- D) Backspace

40. Number keys help us type _____.

- A) Numbers
- B) Animals
- C) Fruits
- D) Colors

41. Which key starts a new line?

- A) Shift
- B) Alt
- C) Enter
- D) Tab

42. Keyboard is used for _____.

- A) Printing
- B) Typing
- C) Listening
- D) Watching

43. The longest key on the keyboard is _____.

- A) Enter
- B) Shift
- C) Caps Lock
- D) Spacebar

44. Which key helps type capital letters?

- A) Caps Lock
- B) Enter
- C) Spacebar
- D) Esc

45. How many alphabet keys are there?

- A) 10
- B) 20
- C) 26
- D) 15

46. Which key adds a blank space?

A) Enter

B) Spacebar

C) Delete

D) Shift

47. Keyboard keys are pressed using our _____.

A) Toes

B) Elbows

C) Knees

D) Fingers

48. Which key helps remove mistakes?

A) Backspace

B) Shift

C) Tab

D) Ctrl

Working with Mouse (Q49–Q60)

49. A mouse helps move the _____.

A) Chair

B) Pointer

C) Table

D) Fan

50. A mouse usually has _____ buttons.

A) Five

B) Two

C) Six

D) Ten

51. Pressing a mouse button once is called _____.

A) Draw

B) Jump

C) Click

D) Type

52. Moving the mouse moves the _____.

A) Speaker

B) Printer

C) Keyboard

D) Cursor

53. Double-click means clicking _____.

A) Once

B) Twice

C) Three times

D) Four times

54. Drag and drop means _____.

A) Print a page

B) Move an object

C) Type letters

D) Play music

55. Mouse is an _____ device.

A) Output

B) Storage

C) Input

D) Sound

56. Which hand is commonly used for a mouse?

A) Foot

B) Knee

C) Right hand

D) Head

57. Mouse helps us open _____.

A) Trees

B) Files

C) Roads

D) Rivers

58. The wheel on a mouse helps _____.

A) Print

B) Scroll

- C) Draw D) Save
59. Mouse pointer appears on the _____.
 A) Desk B) Wall
 C) Screen D) Floor
60. Which device is used for clicking?
 A) Printer B) Speaker
 C) Scanner D) Mouse

Algorithm Thinking (Q61–Q70)

61. An algorithm means a set of _____.
 A) Toys B) Steps
 C) Fruits D) Colors
62. First step before brushing teeth is _____.
 A) Sleep B) Pick toothbrush
 C) Run D) Jump
63. Following steps in order is called _____.
 A) Drawing B) Singing
 C) Algorithm D) Dancing
64. Which comes first when wearing shoes?
 A) Run B) Wear socks
 C) Sleep D) Eat
65. A recipe is an example of _____.
 A) Steps B) Game
 C) Song D) Toy
66. Algorithms help us solve _____.
 A) Pillows B) Balloons
 C) Problems D) Rivers
67. Making a sandwich needs _____.
 A) Clouds B) Rain
 C) Wind D) Steps
68. Which is an ordered activity?
 A) Throwing books B) Washing hands
 C) Tearing paper D) Breaking toys
69. Algorithms tell us what to do _____.
 A) Never B) Next
 C) Yesterday D) Randomly
70. Computers follow _____.
 A) Dreams B) Songs
 C) Stories D) Instructions

Coding World (Q71–Q80)

71. Coding means giving _____ to computers.
 A) Food B) Instructions
 C) Water D) Clothes
72. Coding helps computers know what to _____.
 A) Eat B) Drink
 C) Do D) Sleep
73. A coder writes _____.
 A) Milk B) Sand
 C) Juice D) Code
74. Coding can help make _____.
 A) Games B) Trees
 C) Mountains D) Rivers
75. Computers understand _____.
 A) Ice cream B) Code
 C) Fruits D) Flowers
76. Coding is like giving _____.
 A) Chocolates B) Toys
 C) Commands D) Books
77. Which activity is related to coding?
 A) Sleeping B) Swimming
 C) Running D) Giving instructions
78. Coding helps make cartoons _____.
 A) Move B) Sleep
 C) Hide D) Melt
79. A computer follows code _____.
 A) Randomly B) Carefully
 C) Slowly only D) Never
80. Coding is fun because we can create _____.
 A) Clouds B) Rivers
 C) New things D) Hills

8. Introduction to Robotics (Q81–Q90)

81. A robot is a _____.
 A) Machine B) Tree
 C) Fruit D) Bird

82. Robots can help people do _____.

- A) Work B) Rain
- C) Wind D) Snow

83. Which of these can be a robot?

- A) Robo Toy B) Mango
- C) Apple D) Banana

84. Robots follow _____.

- A) Instructions B) Dreams
- C) Songs D) Stories

85. Robots can move using _____.

- A) Motors B) Leaves
- C) Branches D) Stones

86. Some robots can _____.

- A) Dance B) Grow roots
- C) Fly like birds naturally
- D) Swim like fish naturally

87. Robots help in _____.

- A) Factories B) Forests only
- C) Oceans only D) Deserts only

88. Robots are made by _____.

- A) Humans B) Trees
- C) Clouds D) Rivers

89. Which machine can act like a helper?

- A) Robot B) Spoon
- C) Pencil D) Book

90. Robots can do repeated work _____.

- A) Easily B) Never
- C) Sadly D) Slowly

Introduction to AI (Q91–Q100)

91. AI stands for _____.

- A) Active Internet B) Automatic Ink
- C) Artificial Intelligence D) Animal Intelligence

92. AI helps machines act _____.

- A) Angry B) Smart
- C) Hungry D) Sleepy

93. Which device may use AI?

- A) Ruler B) Pencil

C) Eraser

D) Smart Speaker

94. AI can help recognize _____.

- A) Voice B) Smell only
- C) Water only D) Sand only

95. AI is used in some _____.

- A) Trees B) Fruits
- C) Robots D) Flowers

96. AI helps machines learn from _____.

- A) Mud B) Rain
- C) Sand D) Data

97. AI can help answer _____.

- A) Shoes B) Questions
- C) Leaves D) Rocks

98. Which is an example of AI?

- A) Voice Assistant B) Notebook
- C) Chalk D) Pencil Box

99. AI makes machines work more _____.

- A) Lazily B) Quietly
- C) Smartly D) Slowly

100. AI is an exciting new _____.

- A) River B) Fruit
- C) Toy Car D) Technology

Set-4

100 Multiple Choice Questions (MCQs)

Computer : A Machine

1. What is a computer?

- A) Animal B) Bird
- C) Machine D) Tree

2. A computer helps us to do work _____.

- A) Never B) Slowly
- C) Badly D) Quickly

3. Which machine can show cartoons?

- A) Computer B) Fan
- C) Table D) Door

4. A computer needs _____ to work.

- A) Milk B) Electricity
- C) Juice D) Water

5. Which of these is a machine?

- A) Cat B) Mango
- C) Computer D) Flower

6. A computer can store _____.
 A) Rain B) Sand
 C) Air D) Information
7. A computer is used at _____.
 A) School B) Moon
 C) River D) Jungle
8. Which machine helps us learn?
 A) Rope B) Computer
 C) Leaf D) Stone
9. A computer can play _____.
 A) Roads B) Clouds
 C) Games D) Trees
10. Computer is a smart _____.
 A) Plant B) Fruit
 C) Toy Car D) Machine

How Computer Helps Us

11. Computer helps us to draw _____.
 A) Clouds B) Water
 C) Pictures D) Wind
12. We can watch videos on a _____.
 A) Chair B) Computer
 C) Spoon D) Pencil
13. Computer helps students to _____.
 A) Sleep B) Cry
 C) Hide D) Study
14. We can listen to _____ on a computer.
 A) Stone B) Dust
 C) Music D) Grass
15. Computer helps us type _____.
 A) Bananas B) Bricks
 C) Shoes D) Letters
16. We can solve sums using a _____.
 A) Computer B) Kite
 C) Bucket D) Ball
17. Computer can show _____.
 A) Smells B) Photos
 C) Taste D) Rain
18. We can learn new things on a _____.
 A) Wall B) Pillow
 C) Computer D) Plate

19. Computer helps us send _____.
 A) Trees B) Messages
 C) Roads D) Mountains
20. Computer makes work _____.
 A) Harder B) Dirtier
 C) Longer D) Easier

Parts of a Computer

21. Which part looks like a TV screen?
 A) Mouse B) Monitor
 C) CPU D) Keyboard
22. Which part is used for typing?
 A) Speaker B) Mouse
 C) Keyboard D) Monitor
23. Which part is called the brain of a computer?
 A) Mouse B) CPU
 C) Table D) Screen
24. Which part helps us hear sound?
 A) CPU B) Keyboard
 C) Speakers D) Mouse
25. Which part is used to move the pointer?
 A) Monitor B) Mouse
 C) CPU D) Fan
26. Monitor shows _____.
 A) Water B) Air
 C) Sand D) Output
27. Keyboard has many _____.
 A) Wheels B) Keys
 C) Doors D) Branches
28. CPU stands for the main _____ of the computer.
 A) Fruit B) Tree
 C) Unit D) Book
29. Which part is shaped like a small box?
 A) Eraser B) Pencil
 C) Bottle D) CPU
30. Mouse is usually kept near the _____.
 A) Keyboard B) Window
 C) Door D) Bag

Working on Keyboard

31. Which device is used for typing?
A) Monitor B) Keyboard
C) Speaker D) Mouse
32. Keyboard has letters from _____.
A) Cat to Dog B) 1 to 5
C) A to Z D) Red to Blue
33. Which key is used to make a space?
A) Enter B) Shift
C) Spacebar D) Caps Lock
34. Which key starts a new line?
A) Spacebar B) Alt
C) Tab D) Enter Key
35. Which key removes letters?
A) Shift B) Backspace
C) Enter D) Caps Lock
36. Number keys help us write _____.
A) Fruits B) Trees
C) Clouds D) Numbers
37. Which key makes capital letters?
A) Caps Lock B) Backspace
C) Enter D) Spacebar
38. Keyboard helps us type our _____.
A) Lunch B) Water
C) Name D) Shoes
39. The longest key on the keyboard is _____.
A) Ctrl B) Enter
C) Spacebar D) Shift
40. Keyboard is an _____ device.
A) Sound B) Output
C) Input D) Light

Working with Mouse

41. Mouse helps us move the _____.
A) CPU B) Pointer
C) Monitor D) Speaker
42. A mouse usually has _____ buttons.
A) Five B) Seven
C) Two D) Ten
43. Clicking means pressing a mouse _____.
A) Screen B) Wire

- C) Button D) Box
44. Mouse is an _____ device.
A) Output B) Sound
C) Print D) Input
45. Which hand can be used to hold a mouse?
A) Foot B) Either hand
C) Nose D) Ear
46. Double-click means clicking _____ times.
A) One B) Three
C) Four D) Two
47. Mouse helps us open _____.
A) Trees B) Files
C) Rivers D) Mountains
48. Scrolling is done using the mouse _____.
A) Screen B) Wheel
C) Wire D) Light
49. Mouse moves on a _____.
A) Tree B) Roof
C) Mouse Pad D) Window
50. Mouse pointer looks like an _____.
A) Apple B) Ball
C) Arrow D) Cat

Algorithm Thinking

51. An algorithm means a set of _____.
A) Toys B) Colors
C) Steps D) Fruits
52. To brush teeth, we follow _____ steps.
A) Ordered B) Mixed
C) Funny D) Random
53. First step before eating is _____.
A) Sleep B) Jump
C) Run D) Wash hands
54. Following steps helps us finish work _____.
A) Wrongly B) Correctly
C) Slowly D) Never
55. Making tea needs many _____.
A) Games B) Chairs
C) Steps D) Trees
56. Algorithm helps us solve _____.
A) Problems B) Clouds

- C) Rainbows D) Roads
57. Which comes first while wearing shoes?
 A) Run B) Jump
 C) Sleep D) Wear socks
58. Steps should be in the _____ order.
 A) Wrong B) Correct
 C) Backward D) Funny
59. Algorithm is like a _____.
 A) Pillow B) River
 C) Recipe D) Toy
60. We use algorithms every _____.
 A) Day B) Year
 C) Month D) Century

Coding World

61. Coding means giving _____ to a computer.
 A) Water B) Toys
 C) Instructions D) Chocolates
62. Coding helps computers know what to _____.
 A) Do B) Drink
 C) Wear D) Eat
63. Coding can make _____.
 A) Trees B) Clouds
 C) Rocks D) Games
64. Coding is like giving a computer a _____.
 A) Stone B) Command
 C) Flower D) Banana
65. Which activity is related to coding?
 A) Running B) Sleeping
 C) Giving steps D) Swimming
66. Coding helps make cartoons _____.
 A) Move B) Sleep
 C) Melt D) Fly away
67. A coder gives clear _____.
 A) Toys B) Apples
 C) Clothes D) Instructions
68. Coding teaches us to think _____.
 A) Slowly B) Logically
 C) Randomly D) Lazily
69. Coding is fun because we can create

- _____.
- A) Rain B) Wind
 C) Projects D) Dust
70. Coding is used in _____.
 A) Computers B) Rivers
 C) Mountains D) Trees

Introduction to Robotics

71. A robot is a _____ machine.
 A) Tiny B) Smart
 C) Broken D) Wooden
72. Robots can help people do _____.
 A) Crying B) Sleeping
 C) Work D) Nothing
73. Which is an example of a robot?
 A) Book B) Pencil
 C) Cup D) Robot Helper
74. Robots follow _____.
 A) Songs B) Stories
 C) Dreams D) Instructions
75. Robots can move using _____.
 A) Leaves B) Flowers
 C) Motors D) Clouds
76. Robots are made by _____.
 A) Trees B) Humans
 C) Birds D) Fish
77. Some robots can _____.
 A) Grow leaves B) Make rain
 C) Fly naturally D) Dance
78. Robots help in _____.
 A) Forests only B) Factories
 C) Rivers only D) Deserts only
79. Robots do not need _____.
 A) Food B) Instructions
 C) Power D) Parts
80. Robots can be used in _____.
 A) Only jungles B) Only oceans
 C) Schools D) Only caves

Introduction to AI

81. AI stands for Artificial _____.

- A) Icecream B) Ink
C) Intelligence D) Iron
82. AI helps machines act _____.
A) Lazily B) Smartly
C) Slowly D) Randomly
83. Which device may use AI?
A) Stone B) Leaf
C) Stick D) Robot
84. AI helps computers make simple _____.
A) Cakes B) Decisions
C) Toys D) Houses
85. Voice assistants use _____.
A) Mud B) Water
C) AI D) Paper
86. AI helps machines learn from _____.
A) Sand B) Paint
C) Wood D) Data
87. AI can help us find _____.
A) Rivers B) Clouds
C) Answers D) Trees
88. AI is used in some _____.
A) Fruits B) Robots
C) Flowers D) Rocks
89. AI helps computers understand _____.
A) Rain B) Wind
C) Dust D) Commands
90. AI makes machines more _____.
A) Heavy B) Intelligent
C) Tall D) Short

Mixed Revision MCQs

91. Which device shows pictures?
A) CPU B) Monitor
C) Keyboard D) Mouse
92. Which device helps us click?
A) Speaker B) CPU
C) Mouse D) Monitor
93. AI and Robotics are related to _____.
A) Cooking B) Farming
C) Painting D) Technology

94. A computer follows our _____.
A) Dreams B) Wishes
C) Instructions D) Songs
95. Which key gives a blank space?
A) Enter B) Spacebar
C) Shift D) Backspace
96. A robot can help carry _____.
A) Wind B) Rainbows
C) Things D) Clouds
97. Coding is made of _____.
A) Toys B) Instructions
C) Fruits D) Chocolates
98. Which topic teaches step-by-step thinking?
A) Singing B) Drawing
C) Dancing D) Algorithm
Thinking
99. Which machine can learn with AI?
A) Smart Robot B) Tree
C) Stone D) Pencil
100. Computers, Coding, Robots and AI are all
about _____.
A) Gardening B) Technology
C) Farming D) Swimming

Set-5

100 Multiple Choice Questions (MCQs)

1. What is a computer?
A) Toy B) Animal
C) Machine D) Tree
2. A computer helps us to _____.
A) Swim in water B) Fly like a bird
C) Work and learn D) Climb trees
3. Which machine can store information?
A) Ball B) Computer
C) Kite D) Bat
4. A computer works on _____.
A) Water B) Food
C) Milk D) Commands
5. Which of these is an electronic machine?
A) Chair B) Computer

- C) Table D) Pencil
6. A computer can solve problems very _____.
- A) Slowly B) Lazily
C) Fast D) Never
7. Which machine is used in schools and offices?
- A) Spoon B) Plate
C) Computer D) Cup
8. A computer cannot _____.
- A) Think like humans B) Show pictures
C) Play music D) Store data
9. Which machine follows instructions?
- A) Tree B) Book
C) Fan D) Computer
10. Computer is useful for _____.
- A) Sleeping B) Learning
C) Jumping D) Running
11. A computer needs _____ to work.
- A) Rain B) Electricity
C) Mud D) Sand
12. Which machine helps in online classes?
- A) Bicycle B) Umbrella
C) Computer D) Drum
13. Computer is a _____ device.
- A) Soft B) Hard fruit
C) Plant D) Smart
14. A computer helps us write _____.
- A) Rivers B) Clouds
C) Documents D) Mountains
15. Computer is made by _____.
- A) Birds B) Fish
C) Trees D) Humans

How Computer Helps Us (Q16–Q25)

16. We can draw pictures on a computer.
- A) Sometimes B) Never
C) Yes D) No
17. A computer helps us watch _____.
- A) Sand B) Videos
C) Leaves D) Stones
18. We can learn new things using a

- _____.
- A) Bucket B) Pillow
C) Rope D) Computer
19. A computer helps us play _____.
- A) Hockey only B) Cricket only
C) Games D) Football only
20. We can listen to _____ on a computer.
- A) Clouds B) Rainbows
C) Music D) Trees
21. Computer helps us send _____.
- A) Rivers B) Roads
C) Mountains D) Messages
22. We can read stories on a _____.
- A) Fan B) Computer
C) Spoon D) Brush
23. Computer helps teachers to _____.
- A) Swim B) Dance only
C) Sleep D) Teach
24. We can see cartoons on a _____.
- A) Plate B) Pencil
C) Computer D) Eraser
25. Computer makes our work _____.
- A) Slower B) Easier
C) Harder D) Dirtier

Parts of a Computer (Q26–Q40)

26. Which part looks like a TV screen?
- A) Keyboard B) Mouse
C) Monitor D) CPU
27. Which part is called the brain of the computer?
- A) Mouse B) Monitor
C) Speaker D) CPU
28. Which part is used for typing?
- A) CPU B) Keyboard
C) Monitor D) Mouse
29. Which part is used for clicking?
- A) Printer B) CPU
C) Mouse D) Monitor
30. Which part shows pictures?
- A) Keyboard B) Monitor

- C) CPU D) Mouse
31. Speakers help us hear _____.
 A) Water B) Sound
 C) Sand D) Dust
32. Printer gives output on _____.
 A) Wood B) Stone
 C) Paper D) Cloth
33. Which part has many keys?
 A) Monitor B) CPU
 C) Keyboard D) Speaker
34. Mouse has _____ buttons.
 A) Wheels only B) Click buttons
 C) Screens D) Wires only
35. CPU stands for a computer part.
 A) No B) Maybe
 C) Yes D) Never
36. Monitor is an _____ device.
 A) Input B) Storage
 C) Paper D) Output
37. Keyboard is an _____ device.
 A) Output B) Input
 C) Storage D) Sound
38. Mouse helps move the _____.
 A) House B) Fan
 C) Pointer D) Window
39. Which part prints homework?
 A) Mouse B) Printer
 C) CPU D) Keyboard
40. Which part stores and processes data?
 A) Mouse B) Speaker
 C) Printer D) CPU

Working on Keyboard (Q41–Q55)

41. Keyboard is used for _____.
 A) Sleeping B) Cooking
 C) Typing D) Washing
42. Which key gives space between words?
 A) Spacebar B) Caps Lock
 C) Shift D) Enter
43. Which key starts a new line?
 A) Shift B) Spacebar
- C) Tab D) Enter Key
44. Which key removes letters?
 A) Shift B) Backspace
 C) Enter D) Tab
45. Alphabet keys are used to type _____.
 A) Toys B) Fruits
 C) Letters D) Animals
46. Number keys are used to type _____.
 A) Numbers B) Stories
 C) Songs D) Pictures
47. The longest key on the keyboard is _____.
 A) Enter B) Shift
 C) Tab D) Spacebar
48. How many letters are there in English alphabet?
 A) 15 B) 26
 C) 30 D) 20
49. Which key helps make capital letters?
 A) Backspace B) Enter
 C) Caps Lock D) Spacebar
50. Keyboard has many _____.
 A) Keys B) Screens
 C) Wheels D) Lights
51. To type A, B, C we use _____ keys.
 A) Function B) Number
 C) Arrow D) Alphabet
52. Enter key is used after finishing a _____.
 A) Song B) Line
 C) Drawing D) Game
53. Keyboard is connected to a _____.
 A) Bicycle B) Tree
 C) Computer D) Car
54. We type our name using a _____.
 A) Speaker B) Mouse
 C) Monitor D) Keyboard
55. Backspace removes letters from the _____.
 A) Left side B) Bottom side
 C) Right side D) Top side

Working with Mouse (Q56–Q70)

56. Mouse is used to control the _____.

- A) Book B) Bag
- C) Pointer D) Table

57. How many main buttons does a mouse have?

- A) Five B) Two
- C) Ten D) Six

58. Clicking means pressing a mouse _____.

- A) Wheel B) Screen
- C) Wire D) Button

59. Double-click means clicking _____.

- A) Two times B) Three times
- C) Four times D) One time

60. Drag and drop means moving an _____.

- A) Tree B) Cloud
- C) Object D) Road

61. Mouse helps open _____.

- A) Doors B) Files
- C) Gates D) Windows of house

62. Mouse can move in _____ directions.

- A) One B) Two
- C) Zero D) Many

63. Scroll wheel helps move a page _____.

- A) Up and down B) Left only
- C) Right only D) Round only

64. Mouse is an _____ device.

- A) Output B) Storage
- C) Input D) Print

65. Cursor moves when we move the _____.

- A) CPU B) Mouse
- C) Monitor D) Speaker

66. Right click shows a _____.

- A) Song B) Story
- C) Picture D) Menu

67. Mouse is usually kept beside the _____.

- A) Keyboard B) Monitor
- C) Printer D) Speaker

68. Which action selects an item?

- A) Sleep B) Run
- C) Click D) Jump

69. Mouse makes computer use _____.

- A) Difficult B) Easy
- C) Slow D) Dirty

70. Mouse pointer appears on the _____.

- A) Chair B) Table
- C) Wall D) Screen

Algorithm Thinking (Q71–Q80)

71. An algorithm is a set of _____.

- A) Fruits B) Games
- C) Steps D) Toys

72. First step before brushing teeth is to take a _____.

- A) Ball B) Toothbrush
- C) Shoe D) Pillow

73. Following steps in order is called _____ thinking.

- A) Drawing B) Jumping
- C) Singing D) Algorithm

74. Making tea needs _____.

- A) Steps B) Leaves only
- C) Wheels D) Wings

75. Which comes first when wearing shoes?

- A) Run B) Sleep
- C) Wear socks D) Jump

76. Algorithms help us do work _____.

- A) Never B) Correctly
- C) Slowly D) Wrongly

77. Cooking food follows _____.

- A) Roads B) Clouds
- C) Stars D) Steps

78. Which is an ordered activity?

- A) Washing hands B) Throwing books
- C) Breaking toys D) Sleeping in class

79. Algorithm means doing things in the right _____.

- A) Color
- B) Size
- C) Order
- D) Shape

80. We use algorithm thinking every _____.

- A) Month
- B) Day
- C) Week
- D) Year

Coding World (Q81–Q87)

81. Coding means giving _____ to a computer.

- A) Toys
- B) Instructions
- C) Water
- D) Food

82. Coding helps computers know what to ____.

- A) Buy
- B) Eat
- C) Do
- D) Wear

83. Coding is like writing a set of _____.

- A) Poems only
- B) Songs
- C) Stories only
- D) Commands

84. Coding teaches us to think _____.

- A) Lazily
- B) Randomly
- C) Logically
- D) Slowly

85. Which activity is related to coding?

- A) Sleeping
- B) Giving instructions
- C) Swimming
- D) Running

86. Coding helps create _____.

- A) Mountains
- B) Trees
- C) Rivers
- D) Games

87. Coding and algorithms work _____.

- A) Together
- B) Opposite
- C) Separately
- D) Never

Introduction to Robotics (Q88–Q94)

88. A robot is a _____.

- A) Fruit
- B) Plant
- C) Machine
- D) River

89. Robots can follow _____.

- A) Dreams
- B) Instructions
- C) Songs
- D) Stories

90. Some robots help in _____.

- A) Forests only
- B) Rivers only
- C) Mountains only
- D) Factories

91. Robots can move using _____.

- A) Motors
- B) Leaves
- C) Branches
- D) Roots

92. A robot can do repeated work _____.

- A) Never
- B) Easily
- C) Slowly
- D) Wrongly

93. Robots are made by _____.

- A) Birds
- B) Fish
- C) Humans
- D) Trees

94. Which is true about robots?

- A) They eat food
- B) They grow like plants
- C) They sleep at night
- D) They follow commands

Introduction to AI (Q95–Q100)

95. AI stands for _____.

- A) Animal Intelligence
- B) Artificial Intelligence
- C) Active Internet
- D) Artificial Ink

96. AI helps machines act _____.

- A) Lazily
- B) Slowly
- C) Smartly
- D) Silently

97. Voice assistants use _____.

- A) Soil
- B) Water
- C) Wood
- D) AI

98. AI can help recognize _____.

- A) Stones
- B) Pictures
- C) Sand
- D) Grass

99. AI is used in many smart _____.

- A) Trees
- B) Rivers
- C) Devices
- D) Mountains

100. AI helps machines learn from _____.

- A) Food
- B) Toys
- C) Clothes
- D) Data

Class 2 – Computer, Coding, Robotics & AI

Set-1

100 Multiple Choice Questions (MCQs)

Topic 1: Computer – An Electronic Device

1. What is a computer?
 - A) A fruit
 - B) An electronic device
 - C) A vehicle
 - D) A toy
2. A computer helps us to:
 - A) Cook food
 - B) Wash clothes
 - C) Store and process information
 - D) Fly in the sky
3. Which machine is used to type and save information?
 - A) Television
 - B) Fan
 - C) Fridge
 - D) Computer
4. A computer works on:
 - A) Water
 - B) Sand
 - C) Air
 - D) Electricity
5. Which of these is NOT a computer?
 - A) Laptop
 - B) Bicycle
 - C) Tablet
 - D) Desktop
6. Computers can do work very:
 - A) Slowly
 - B) Quickly
 - C) Fastly
 - D) Lazily
7. A computer can help us in:
 - A) Growing trees
 - B) Drawing pictures
 - C) Swimming
 - D) Sleeping
8. Which device can play games?
 - A) Spoon
 - B) Plate
 - C) Computer
 - D) Cup
9. Computers can remember information because they have:
 - A) Wheels
 - B) Wings
 - C) Memory
 - D) Roots
10. A computer can show information on a:
 - A) Pillow
 - B) Monitor
 - C) Basket
 - D) Bucket

Topic 2: Computers at Workplaces

11. Computers are used in schools for:
 - A) Catching fish
 - B) Teaching students
 - C) Growing crops
 - D) Making roads
 12. In a hospital, computers help doctors to:
 - A) Paint walls
 - B) Drive buses
 - C) Keep records
 - D) Make toys
 13. Banks use computers to:
 - A) Cook food
 - B) Wash cars
 - C) Cut wood
 - D) Store money records
 14. Computers are used in offices to:
 - A) Manage work
 - B) Build nests
 - C) Ride horses
 - D) Grow vegetables
 15. At railway stations, computers help in:
 - A) Fishing
 - B) Ticket booking
 - C) Painting
 - D) Gardening
 16. Which workplace uses computers to teach lessons?
 - A) Farm
 - B) Park
 - C) School
 - D) Zoo
 17. Computers in shops help to:
 - A) Fly kites
 - B) Catch birds
 - C) Climb trees
 - D) Make bills
 18. Where do doctors use computers?
 - A) Hospital
 - B) Forest
 - C) Beach
 - D) Playground
 19. Computers help librarians to:
 - A) Plant seeds
 - B) Keep book records
 - C) Cook meals
 - D) Drive cars
 20. Computers are useful in many:
 - A) Rivers
 - B) Deserts
 - C) Workplaces
 - D) Mountains
- ##### Topic 3: Input and Output Devices
21. Which device helps us enter data into a computer?
 - A) Chair
 - B) Output device

- C) Input device D) Table
22. A keyboard is an:
 A) Tool B) Input device
 C) Toy D) Output device
23. Which device shows information?
 A) Keyboard B) Mouse
 C) Monitor D) Scanner
24. A printer is an:
 A) Input device B) Game
 C) Robot D) Output device
25. Which device prints on paper?
 A) Keyboard B) Monitor
 C) Mouse D) Printer
26. Which device helps us hear sound?
 A) Scanner B) Speakers
 C) Mouse D) Keyboard
27. A microphone is used to:
 A) Print pages B) Show videos
 C) Give voice input D) Store books
28. Which device can scan pictures?
 A) Speaker B) Scanner
 C) Printer D) Monitor
29. Monitor, printer, and speakers are:
 A) Toys B) Input devices
 C) Output devices D) Books
30. Keyboard, mouse, and microphone are:
 A) Buildings
 B) Machines for cooking
 C) Output devices
 D) Input devices

Topic 4: Keyboard – Special Keys

31. Which key is used to leave a space between words?
 A) Spacebar B) Enter
 C) Shift D) Esc
32. Which key starts a new line?
 A) Shift Key B) Enter Key
 C) Spacebar D) Tab
33. Which key removes letters on the left side?
 A) Enter B) Shift
 C) Backspace D) Spacebar

34. Which key is the longest key on the keyboard?
 A) Esc B) Enter
 C) Shift D) Spacebar
35. Which key is used to type capital letters?
 A) Shift Key B) Spacebar
 C) Enter D) Backspace
36. Which key can delete mistakes?
 A) Shift B) Backspace
 C) Tab D) Esc
37. Which key moves the cursor to the next line?
 A) Shift B) Spacebar
 C) Enter D) Caps Lock
38. Which key is pressed with another key to type symbols?
 A) Enter B) Backspace
 C) Esc D) Shift
39. Which key creates a gap between words?
 A) Spacebar B) Shift
 C) Enter D) Delete
40. Which special key helps correct typing errors?
 A) Tab B) Backspace
 C) Shift D) Esc

Topic 5: Mouse – An Input Device

41. A mouse is used to:
 A) Cook food B) Print pages
 C) Control the pointer D) Play music
42. A mouse is an:
 A) Toy B) Input device
 C) Book D) Output device
43. Which part of the screen moves when the mouse moves?
 A) Printer B) Speaker
 C) Keyboard D) Pointer
44. How many main buttons does a mouse usually have?
 A) One B) Five
 C) Two D) Six

45. Which mouse button is used most often?

- A) Right button B) Middle button
- C) None D) Left button

46. Clicking means:

- A) Singing
- B) Pressing a mouse button
- C) Drawing
- D) Running

47. Double-click means:

- A) Clicking once
- B) Not clicking
- C) Printing
- D) Clicking twice quickly

48. Dragging means:

- A) Holding and moving the mouse
- B) Typing
- C) Reading
- D) Sleeping

49. Which device helps select items on the screen?

- A) Monitor B) Mouse
- C) Speaker D) Printer

50. A wireless mouse works without a:

- A) Button B) Pointer
- C) Wire D) Screen

Topic 6: Critical Thinking and Analysis

51. Which action shows careful thinking?

- A) Sleeping
- B) Checking before answering
- C) Ignoring clues
- D) Guessing always

52. Finding the correct answer is called:

- A) Dancing B) Running
- C) Problem-solving D) Painting

53. Looking at details carefully is called:

- A) Singing B) Observation
- C) Jumping D) Sleeping

54. Which helps us solve puzzles?

- A) Crying B) Sleeping
- C) Thinking D) Yawning

55. What should you do before making a

decision?

- A) Close eyes B) Run away
- C) Shout loudly D) Think carefully

56. Which is a thinking game?

- A) Sleeping B) Puzzle
- C) Bathing D) Eating

57. Critical thinking helps us:

- A) Forget things B) Break toys
- C) Make better choices D) Waste time

58. Which skill helps find mistakes?

- A) Dancing B) Analysis
- C) Singing D) Swimming

59. Solving riddles improves:

- A) Sleeping skills B) Eating skills
- C) Running skills D) Thinking skills

60. Which is the best way to solve a problem?

- A) Ignore it
- B) Think step by step
- C) Cry
- D) Sleep

Topic 7: Block Coding

61. Block coding uses:

- A) Books only B) Paint only
- C) Colorful blocks D) Pencils only

62. Coding helps computers:

- A) Sleep
- B) Follow instructions
- C) Eat
- D) Walk

63. In block coding, blocks are:

- A) Hidden B) Broken apart
- C) Thrown away D) Joined together

64. Which skill is learned through coding?

- A) Problem-solving B) Fishing
- C) Cooking D) Driving

65. Coding tells a computer:

- A) What to wear B) What to eat
- C) What to do D) What to drink

66. A sequence means:

- A) Wrong steps
- B) Correct order of steps

- C) No steps
- D) Random steps
- 67. Which activity uses coding?
 - A) Planting a tree
 - B) Flying a kite
 - C) Riding a bicycle
 - D) Making a game
- 68. Blocks in coding fit together like:
 - A) Puzzle pieces
 - B) Stones
 - C) Leaves
 - D) Clouds
- 69. Coding can help create:
 - A) Rivers
 - B) Animations
 - C) Forests
 - D) Mountains
- 70. Coding teaches us to:
 - A) Sleep longer
 - B) Eat faster
 - C) Think logically
 - D) Run slower

Topic 8: Fun with Robotics

- 71. A robot is a:
 - A) Plant
 - B) Machine
 - C) Book
 - D) Fruit
- 72. Robots can follow:
 - A) Songs
 - B) Stories
 - C) Instructions
 - D) Dreams
- 73. Robots are made to:
 - A) Grow naturally
 - B) Swim in oceans only
 - C) Fly always
 - D) Help people
- 74. Which is an example of a robot?
 - A) Toy robot
 - B) Pencil
 - C) Notebook
 - D) Eraser
- 75. Robots can move using:
 - A) Water only
 - B) Motors
 - C) Sand
 - D) Leaves
- 76. A robot can be used for:
 - A) Catching stars
 - B) Growing hair
 - C) Cleaning floors
 - D) Making cloud
- 77. Robots are controlled by:
 - A) Flowers
 - B) Stones
 - C) Trees
 - D) Programs
- 78. Which field studies robots?
 - A) Robotics
 - B) Geography
 - C) History
 - D) Botany

- 79. Robots can do repetitive work:
 - A) Rarely
 - B) Easily
 - C) Never
 - D) Slowly only
- 80. Robots are designed by:
 - A) Fish
 - B) Birds
 - C) Humans
 - D) Cats

Topic 9: Learn About AI

- 81. AI stands for:
 - A) Active Internet
 - B) Artificial Intelligence
 - C) Artificial Ice
 - D) Automatic Ink
- 82. AI helps machines:
 - A) Sleep
 - B) Learn and think
 - C) Eat
 - D) Grow
- 83. Which device may use AI?
 - A) Cup
 - B) Smart speaker
 - C) Spoon
 - D) Plate
- 84. AI can help in:
 - A) Making rain
 - B) Recognizing voices
 - C) Catching fish
 - D) Growing trees
- 85. AI is used in some:
 - A) Books
 - B) Chairs
 - C) Robots
 - D) Fruits
- 86. Which technology can answer questions?
 - A) Eraser
 - B) Desk
 - C) AI assistant
 - D) Pencil
- 87. AI helps computers become:
 - A) Slower
 - B) Smarter
 - C) Smaller
 - D) Heavier
- 88. AI can recognize:
 - A) Trees only
 - B) Pictures and sounds
 - C) Water only
 - D) Rocks only
- 89. AI is created by:
 - A) Birds
 - B) Humans
 - C) Animals
 - D) Plants
- 90. AI is used to make work:
 - A) Longer
 - B) Easier

- C) Harder D) Dirtier

Mixed Revision Questions

91. Which device is used for typing?
A) Monitor B) Printer
C) Keyboard D) Speaker
92. Which workplace uses computers to keep patient records?
A) Park B) Hospital
C) Garden D) Zoo
93. Which key removes mistakes?
A) Enter B) Tab
C) Backspace D) Shift
94. Which device helps point and click?
A) Scanner B) Speaker
C) Mouse D) Printer
95. Robots follow:
A) Dreams B) Rainbows
C) Instructions D) Clouds
96. AI can help recognize:
A) Rocks B) Voices
C) Mud D) Sand
97. Which is an output device?
A) Mouse B) Keyboard
C) Monitor D) Microphone
98. Coding uses:
A) Paint B) Clay
C) Instructions D) Seeds
99. Critical thinking means:
A) Guessing always B) Sleeping
C) Thinking carefully D) Ignoring clues
100. Computers help us do work:
A) Harder only B) Never
C) Faster and easier D) Slower only
2. A computer can help us to _____.
A) Grow taller B) Store information
C) Swim D) Fly like a bird
3. Which machine can show cartoons and videos?
A) Chair B) Computer
C) Fan D) Table
4. A computer follows _____.
A) Songs B) Instructions
C) Dreams D) Stories
5. A computer is used in homes, schools, and _____.
A) Rivers B) Mountains
C) Offices D) Forests only
6. Which of these is an electronic device?
A) Eraser B) Notebook
C) Computer D) Pencil
7. A computer helps us learn new _____.
A) Clouds B) Subjects
C) Rocks D) Trees
8. Which machine can solve sums quickly?
A) Toy B) Ball
C) Spoon D) Computer
9. A computer can save photos in its _____.
A) Bag B) Memory
C) Pocket D) Shoes
10. We should keep food and drinks _____ the computer.
A) On B) Away from
C) Under D) Near

Set-2

100 Multiple Choice Questions (MCQs)

Computer: An Electronic Device

1. A computer works with the help of _____.
A) Electricity B) Wind
C) Magic D) Water
11. Computers in schools help teachers prepare _____.
A) Toys B) Lessons
C) Kites D) Trees
12. In a hospital, computers help keep _____.
A) Flowers B) Patient records
C) Toys D) Balloons
13. Computers in banks help manage _____.
A) Mangoes B) Clouds

- C) Accounts D) Roads
14. At airports, computers help with _____.
 A) Painting
 B) Swimming
 C) Farming
 D) Flight information
15. In shops, computers help make _____.
 A) Shoes B) Cakes
 C) Bills D) Kites
16. Which workplace uses computers to borrow books?
 A) Zoo B) Library
 C) Playground D) Farm
17. Computers help doctors check _____.
 A) Toys B) Trees
 C) Records D) Games
18. In an office, computers are used to type _____.
 A) Bananas B) Leaves
 C) Documents D) Stones
19. Railway stations use computers to book _____.
 A) Apples B) Shoes
 C) Balls D) Tickets
20. Computers help people work _____.
 A) Slower B) Faster
 C) Lazier D) Harder

Input and Output Devices

21. A keyboard is an _____ device.
 A) Output B) Input
 C) Storage D) Power
22. A monitor is an _____ device.
 A) Input B) Power
 C) Output D) Memory
23. Which device is used to type letters?
 A) Speaker B) Monitor
 C) Printer D) Keyboard
24. Which device shows pictures on a screen?
 A) Mouse B) Monitor
 C) Scanner D) Keyboard

25. Which device prints on paper?
 A) Speaker B) Mouse
 C) Printer D) Webcam
26. Speakers are used to hear _____.
 A) Smell B) Sound
 C) Taste D) Touch
27. A microphone is used to give _____ to a computer.
 A) Water B) Food
 C) Paint D) Voice input
28. Which device is used to scan a picture?
 A) Speaker B) Printer
 C) Monitor D) Scanner
29. Which device helps us hear music from a computer?
 A) Keyboard B) Mouse
 C) Speakers D) Scanner
30. Input devices send information _____ the computer.
 A) Away from B) To
 C) Under D) Behind

Keyboard – Special Keys

31. Which key is used to leave a space between words?
 A) Enter B) Shift
 C) Spacebar D) Tab
32. Which key starts a new line?
 A) Shift B) Enter
 C) Ctrl D) Esc
33. Which key removes letters to the left?
 A) Tab B) Backspace
 C) Shift D) Enter
34. Which key is the longest on the keyboard?
 A) Esc B) Enter
 C) Shift D) Spacebar
35. Which key is often used to type capital letters?
 A) Enter B) Tab
 C) Spacebar D) Shift
36. Which key moves the cursor to the next

- space?
- A) Ctrl B) Alt
C) Tab D) Esc
37. The Enter key is also called the _____.
key.
- A) Mouse B) Delete
C) Return D) Home
38. Which key can cancel some actions?
- A) Shift B) Spacebar
C) Tab D) Esc
39. Backspace helps us correct _____.
A) Books B) Mistakes
C) Food D) Toys
40. Which key adds blank space between
words?
- A) Esc B) Shift
C) Enter D) Spacebar

Mouse – An Input Device

41. A mouse is used to move the _____.
A) Speaker B) Printer
C) Pointer D) CPU
42. How many main buttons does a mouse
usually have?
- A) Two B) Five
C) Seven D) Ten
43. Clicking means pressing a mouse _____.
A) Wire B) Screen
C) Table D) Button
44. Double-click means clicking _____ times
quickly.
- A) Three B) Two
C) Four D) Five
45. Drag and drop helps move _____.
A) Objects B) Water
C) Air D) Food
46. Which hand movement controls the mouse
pointer?
- A) Foot movement B) Head movement
C) Mouse movement D) Jumping
47. The wheel on a mouse is used for _____.
A) Cooking B) Singing
C) Drawing D) Scrolling
48. A mouse helps us select _____.
A) Clouds B) Items on screen
C) Trees D) Roads
49. Which device helps point at icons?
A) Mouse B) Speaker
C) Printer D) Scanner
50. A mouse is connected to a _____.
A) Bottle B) Book
C) Toy D) Computer

Critical Thinking and Analysis

51. Before crossing a road, you should
_____.
- A) Run quickly B) Look both ways
C) Jump D) Close eyes
52. If a toy is broken, what should you do first?
A) Throw it away B) Check the problem
C) Cry D) Hide it
53. Thinking carefully before acting is called
_____.
- A) Sleeping B) Critical thinking
C) Singing D) Dancing
54. Which is the safest choice?
A) Wearing a helmet while cycling
B) Riding fast
C) Standing on seat
D) Riding with eyes closed
55. If two answers are possible, you should
choose the _____ one.
- A) Brightest B) Longest
C) Loudest D) Best
56. Solving a puzzle helps improve _____.
A) Sleeping skills B) Eating skills
C) Thinking skills D) Running skills
57. When faced with a problem, first _____.
A) Ignore it B) Forget it
C) Hide it D) Understand it
58. Finding patterns helps us _____.
A) Sleep B) Solve problems

- C) Sing D) Jump
59. Which activity uses thinking skills?
 A) Sleeping B) Yawning
 C) Sitting D) Solving a maze
60. Good thinkers ask _____.
 A) Questions B) Stones
 C) Toys D) Chairs

Block Coding

61. Block coding uses colorful _____.
 A) Balls B) Blocks
 C) Bricks D) Leaves
62. Blocks are joined like a _____.
 A) Cake B) River
 C) Book D) Puzzle
63. Coding tells a computer what to _____.
 A) Wear B) Do
 C) Eat D) Drink
64. Which block can make a character move?
 A) Food block B) Water block
 C) Motion block D) Chair block
65. Coding helps create simple _____.
 A) Mountains B) Games
 C) Oceans D) Trees
66. A sequence means doing steps in the _____ order.
 A) Random B) Correct
 C) Wrong D) Funny
67. Coding teaches _____ solving.
 A) Pillow B) Spoon
 C) Flower D) Problem
68. A coding project starts with an _____.
 A) Apple B) Chair
 C) Idea D) Window
69. Which is used in block coding?
 A) Sewing cloth B) Dragging blocks
 C) Cooking food D) Planting seeds
70. Coding can make characters _____.
 A) Eat food B) Sleep
 C) Move and talk D) Fly away

Fun with Robotics

71. A robot is a _____.
 A) Bird B) Machine
 C) Tree D) Fruit
72. Robots can help humans do _____.
 A) Dreams B) Tasks
 C) Clouds D) Rainbows
73. A robot follows _____.
 A) Songs B) Commands
 C) Jokes D) Stories
74. Which robot may clean a floor?
 A) Train B) Toy car
 C) Bicycle D) Cleaning robot
75. Robots can move using _____.
 A) Water only B) Motors
 C) Sand D) Leaves
76. Some robots have _____ to see objects.
 A) Shoes B) Hats
 C) Sensors D) Pillows
77. Robots are made by _____.
 A) Trees B) People
 C) Birds D) Cats
78. Robots can help in _____.
 A) Mountains B) Factories
 C) Rivers D) Clouds
79. A robot cannot have real _____.
 A) Wheels B) Sensors
 C) Feelings D) Parts
80. Robotics is the study of _____.
 A) Rivers B) Rocks
 C) Robots D) Plants

Learn About AI

81. AI stands for Artificial _____.
 A) Icecream B) Intelligence
 C) Ink D) Internet
82. AI helps computers act a little more like _____.
 A) Birds B) Trees
 C) Humans D) Cars
83. Which device may use AI?
 A) Pencil B) Smart speaker

- C) Book D) Stone
84. AI can help recognize _____.
 A) Wind B) Sand
 C) Pictures D) Rain
85. AI assistants can answer _____.
 A) Toys B) Fruits
 C) Questions D) Trees
86. AI learns from _____.
 A) Juice B) Data
 C) Chocolate D) Sand
87. Which is an example of AI?
 A) Eraser B) Voice assistant
 C) Crayon D) Ruler

88. AI can help translate _____.

- A) Fruits B) Shoes
 C) Languages D) Toys

89. AI is created by _____.

- A) Cats B) Humans
 C) Fish D) Birds

90. AI can help people work more _____.

- A) Quietly B) Efficiently
 C) Slowly D) Lazily

Mixed Revision

91. Which device is used for typing?
 A) Monitor B) Keyboard
 C) Speaker D) Printer
92. Which device shows output?
 A) Mouse B) Monitor
 C) Scanner D) Keyboard
93. Robots and AI are examples of _____.
 A) Animals B) Sports
 C) Technology D) Vegetables
94. Which key creates a blank space?
 A) Enter B) Spacebar
 C) Esc D) Shift
95. Which device helps point and click?
 A) Scanner B) Speaker
 C) Mouse D) Printer
96. Good problem solvers think before they _____.
 A) Sleep B) Act

- C) Jump D) Eat
97. Coding is giving _____ to a computer.
 A) Food B) Instructions
 C) Clothes D) Water
98. AI can help recognize _____ commands.
 A) Water B) Voice
 C) Leaf D) Stone
99. A robot can use sensors to _____.
 A) Read novels B) Detect things
 C) Eat food D) Sleep
100. Computers make many jobs _____.
 A) Harder B) Easier
 C) Slower D) Longer

Set-3

100 Multiple Choice Questions (MCQs)

1. Computer: An Electronic Device

1. A computer works using:
 A) Water B) Sand
 C) Electricity D) Air
2. Which machine helps us type and draw?
 A) Fan B) Table
 C) Cup D) Computer
3. A computer is a:
 A) Fruit B) Machine
 C) Vehicle D) Toy animal
4. Computers can:
 A) Eat food B) Sleep
 C) Jump D) Store information
5. Which of these is not a computer?
 A) Pencil B) Laptop
 C) Desktop D) Tablet
6. A computer helps us:
 A) Cook food B) Fly planes alone
 C) Learn new things D) Grow trees
7. Computers can show:
 A) Rain B) Wind
 C) Smoke D) Pictures
8. Which device is electronic?
 A) Book B) Computer
 C) Eraser D) Chalk

9. Computers work very:

- A) Lazily B) Slowly
- C) Fast D) Fastly

10. A computer needs power to:

- A) Sleep B) Run
- C) Dance D) Walk

2. Computers at Workplaces

11. Computers are used in:

- A) Space only B) Schools
- C) Forest only D) Desert only

12. Doctors use computers to:

- A) Keep records B) Make roads
- C) Grow crops D) Paint walls

13. Banks use computers to:

- A) Catch fish B) Wash clothes
- C) Manage money D) Drive buses

14. Teachers use computers to:

- A) Bake cakes B) Build houses
- C) Make shoes D) Teach students

15. At airports, computers help:

- A) Grow vegetables B) Manage flights
- C) Wash cars D) Cut wood

16. Computers are used in hospitals for:

- A) Patient information B) Fishing
- C) Painting D) Farming

17. Shops use computers for:

- A) Swimming B) Gardening
- C) Running races D) Billing

18. Computers help librarians:

- A) Cook meals B) Drive trains
- C) Organize books D) Paint signs

19. Computers are useful at:

- A) Clouds B) Offices
- C) Rivers D) Mountains

20. Farmers may use computers to:

- A) Learn weather updates
- B) Fly kites
- C) Climb trees
- D) Make toys

3. Input and Output Devices

21. An input device sends information to the computer.

- A) False B) True

22. A keyboard is an:

- A) Toy B) Input device
- C) Book D) Output device

23. A monitor is an:

- A) Input device B) Book
- C) Output device D) Bag

24. Which device shows pictures?

- A) Scanner B) Monitor
- C) Mouse D) Keyboard

25. Which device helps us hear sound?

- A) Keyboard B) Scanner
- C) Speaker D) Mouse

26. A microphone is used to:

- A) Print papers B) Input sound
- C) Play games D) Show videos

27. Which is an output device?

- A) Mouse B) Joystick
- C) Keyboard D) Printer

28. Scanner is used to:

- A) Output music B) Input pictures
- C) Cook food D) Open doors

29. Which device prints on paper?

- A) Monitor B) Keyboard
- C) Printer D) Mouse

30. Mouse and keyboard are:

- A) Output devices B) Toys
- C) Input devices D) Games

4. Keyboard – Special Keys

31. The Enter key is used to:

- A) Erase text B) Go to next line
- C) Print paper D) Shut down

32. Spacebar is used to:

- A) Delete letters B) Open files
- C) Print
- D) Leave space between words

33. Which is the longest key?

- A) Shift B) Caps Lock
- C) Enter D) Spacebar

34. Backspace key removes:
 A) Right-side letter B) Whole page
 C) Left-side letter D) Picture
35. Caps Lock makes letters:
 A) Small B) Capital
 C) Red D) Blue
36. Shift key helps type:
 A) Capital letters B) Music
 C) Capital letters D) Pictures
37. Enter key is often used after:
 A) Sleeping B) Typing a line
 C) Running D) Eating
38. Which key gives a blank space?
 A) Delete B) Enter
 C) Blank space key D) Esc
39. Backspace key is used to:
 A) Draw pictures B) Print pages
 C) Open games D) Correct mistakes
40. Caps Lock key stays on until:
 A) Pressed again B) Computer sleeps
 C) Mouse moves D) Speaker sounds

5. Mouse – An Input Device

41. A mouse is used to:
 A) Print pages B) Play music
 C) Point and click D) Show videos
42. Mouse helps move:
 A) Pointer B) Speaker
 C) Monitor D) Keyboard
43. The left mouse button is mostly used for:
 A) Typing B) Printing
 C) Scanning D) Selecting items
44. Double-click means:
 A) Click twice quickly B) Click once
 C) Type twice D) Move twice
45. Mouse is an:
 A) Output device B) Storage device
 C) Toy D) Input device
46. The arrow on screen is called:
 A) Monitor B) Folder
 C) Pointer D) Window
47. Drag and drop means:

- A) Delete item B) Move an item
 C) Print item D) Open item
48. Which device is held in hand?
 A) Monitor B) CPU
 C) Mouse D) Speaker
49. Mouse helps us:
 A) Cook food B) Open files
 C) Grow plants D) Wash clothes
50. A mouse usually has:
 A) Wheels only B) Screen
 C) Buttons D) Keys

6. Critical Thinking and Analysis

51. If your pencil breaks, what should you do?
 A) Throw books B) Run away
 C) Sharpen it D) Cry loudly
52. Which action is safe?
 A) Touch wires B) Ask an adult for help
 C) Push friends D) Run in class
53. Thinking before acting is called:
 A) Sleeping B) Singing
 C) Jumping D) Good thinking
54. If it is raining, you should:
 A) Wear sunglasses only
 B) Carry an umbrella
 C) Fly a kite D) Light a fire
55. Which item helps you write?
 A) Plate B) Pencil
 C) Cup D) Spoon
56. To solve a problem, first:
 A) Think carefully B) Ignore it
 C) Sleep D) Run
57. Which one belongs with fruits?
 A) Chair B) Pencil
 C) Bag D) Apple
58. Which is bigger?
 A) Ant B) Elephant
 C) Bee D) Fly
59. Which object floats?
 A) Paper boat B) Stone
 C) Brick D) Iron rod
60. Good thinkers:

- A) Never look B) Never ask
- C) Never learn D) Observe carefully

7. Block Coding

61. Block coding uses:
- A) Chalk only B) Colorful blocks
 - C) Books only D) Paper only
62. Coding gives instructions to:
- A) Tree B) River
 - C) Computer D) Cloud
63. Blocks fit together like:
- A) Fruits B) Stones
 - C) Leaves D) Puzzle pieces
64. Coding helps make:
- A) Rain B) Games
 - C) Mountains D) Rivers
65. A sequence means:
- A) Random actions B) Sleeping
 - C) Steps in order D) Singing
66. Which comes first?
- A) End block B) Stop block
 - C) Jump block D) Start block
67. Coding teaches:
- A) Problem solving B) Sleeping
 - C) Running D) Eating
68. A block can tell a character to:
- A) Sleep forever B) Melt
 - C) Move D) Fly naturally
69. Block coding is:
- A) Impossible B) Dangerous
 - C) Useless D) Easy for beginners
70. Coding instructions are called:
- A) Fruits B) Commands
 - C) Toys D) Chairs

8. Fun with Robotics

71. A robot is a:
- A) Fruit B) Bird
 - C) Machine D) Tree
72. Robots can:
- A) Sleep in beds B) Dream
 - C) Follow instructions D) Eat lunch

73. A robot may help in:
- A) Making clouds B) Cleaning
 - C) Growing hair D) Creating rain
74. Robots are made by:
- A) Animals B) Rivers
 - C) Trees D) People
75. Some robots can:
- A) Bark B) Lay eggs
 - C) Grow leaves D) Move
76. Robots use:
- A) Magic B) Wishes
 - C) Dreams D) Programs
77. Which is a robot activity?
- A) Sleeping
 - B) Eating ice cream
 - C) Reading stories alone
 - D) Following commands
78. Robots help humans by:
- A) Creating oceans B) Growing wings
 - C) Doing tasks D) Making weather
79. Robots are useful in:
- A) Forests only B) Clouds
 - C) Factories D) Rivers
80. A robot is controlled by:
- A) Food B) Water only
 - C) Leaves D) Instructions

9. Learn About AI

81. AI stands for:
- A) Animal Intelligence B) Artificial Internet
 - C) Artificial Intelligence D) Active Internet
82. AI helps machines:
- A) Grow plants
 - B) Cook meals alone
 - C) Learn patterns D) Sleep
83. Voice assistants use:
- A) Chalk B) AI
 - C) Glue D) Paper
84. AI can help us:
- A) Grow wings B) Stop rain
 - C) Find information
 - D) Fly without machines

85. AI is used in:
 A) Rivers B) Clouds
 C) Smartphones D) Trees
86. AI can recognize:
 A) Smell of flowers only B) Wind only
 C) Rain only D) Voice
87. AI follows:
 A) Wishes
 B) Magic spells
 C) Dreams
 D) Data and instructions
88. Which tool may use AI?
 A) Pencil B) Smart speaker
 C) Eraser D) Ruler
89. AI helps computers:
 A) Sleep more B) Run races
 C) Eat food D) Work smarter
90. AI is a type of:
 A) Fruit B) Technology
 C) Vegetable D) Animal
- C) Monitor D) Keyboard
98. Coding means giving:
 A) Food B) Instructions
 C) Toys D) Clothes
99. Good critical thinking means:
 A) Guessing always
 B) Ignoring problems
 C) Sleeping
 D) Thinking carefully
100. Computers help us:
 A) Learn and work B) Grow leaves
 C) Make rain D) Fly naturally

Mixed Revision Questions

91. Which device shows output?
 A) Mouse B) Monitor
 C) Keyboard D) Scanner
92. Which key removes letters?
 A) Enter B) Shift
 C) Spacebar D) Backspace
93. Which device is used for clicking?
 A) Printer B) Speaker
 C) Mouse D) Monitor
94. Robots follow:
 A) Instructions B) Feelings
 C) Hunger D) Dreams
95. AI is related to:
 A) Fruits B) Smart machines
 C) Sports only D) Rivers
96. Computers are commonly used in:
 A) Lakes B) Mountains
 C) Schools D) Trees
97. Which is an input device?
 A) Speaker B) Printer

Set-4

100 Multiple Choice Questions (MCQs)

Computer – An Electronic Device

1. A computer is a _____.
 A) Toy B) Fruit
 C) Machine D) Animal
2. A computer works on _____.
 A) Water B) Instructions
 C) Sand D) Milk
3. A computer helps us to _____.
 A) Sleep B) Swim
 C) Do work quickly D) Fly like birds
4. Which device can store information?
 A) Fan B) Bottle
 C) Chair D) Computer
5. A computer can solve _____.
 A) Clouds B) Trees
 C) Problems D) Roads
6. Computers can be used for _____.
 A) Sleeping B) Jumping
 C) Eating D) Learning
7. Which machine can show videos?
 A) Spoon B) Pencil
 C) Cup D) Computer
8. Computers work very _____.
 A) Slowly B) Lazily
 C) Quietly D) Fast
9. A computer needs _____ to work.
 A) Juice B) Sand

C) Electricity D) Grass

10. Computers can remember a lot of _____.

- A) Smoke B) Rain
C) Dust D) Data

Computers at Workplaces

11. Computers are used in _____ to teach students.

- A) Rivers B) Schools
C) Mountains D) Forests

12. Doctors use computers in _____.

- A) Beaches B) Hospitals
C) Farms D) Parks

13. Computers help bankers in a _____.

- A) Circus B) Farm
C) Bank D) Zoo

14. Teachers use computers to prepare _____.

- A) Toys B) Cakes
C) Lessons D) Kites

15. Computers help shopkeepers keep records of _____.

- A) Wind B) Trees
C) Rain D) Sales

16. At airports, computers help manage _____.

- A) Fruits B) Birds
C) Fish D) Flights

17. Computers are used in offices to write _____.

- A) Stones B) Clouds
C) Leaves D) Documents

18. A railway station uses computers for _____.

- A) Dancing B) Fishing
C) Farming D) Tickets

19. Computers help librarians find _____.

- A) Cars B) Shoes
C) Balls D) Books

20. Computers are useful at many _____.

- A) Deserts B) Jungles

C) Lakes

D) Workplaces

Input and Output Devices

21. An input device helps us _____ data.

- A) Throw B) Enter
C) Hide D) Eat

22. A keyboard is an _____ device.

- A) Output B) Water
C) Input D) Sound

23. A monitor is an _____ device.

- A) Input B) Paper
C) Output D) Food

24. Which device shows pictures?

- A) Mouse Pad B) Monitor
C) Book D) Table

25. Which device prints on paper?

- A) Keyboard B) Printer
C) Mouse D) CPU

26. A mouse is used for _____.

- A) Sleeping B) Cooking
C) Pointing and clicking D) Swimming

27. Speakers produce _____.

- A) Light B) Sound
C) Smoke D) Water

28. Which is an output device?

- A) Scanner B) Mouse
C) Printer D) Keyboard

29. Which is an input device?

- A) Speaker B) Printer
C) Keyboard D) Monitor

30. We see results on the _____.

- A) Desk B) Monitor
C) Fan D) Chair

Keyboard – Special Keys

31. Which key is used to leave a space?

- A) Shift B) Spacebar
C) Esc D) Enter

32. Which key moves the cursor to the next line?

- A) Tab B) Caps Lock
C) Enter D) Shift

33. Which key deletes letters on the left side?

- A) Enter B) Tab
- C) Backspace D) Shift

34. Which key helps type capital letters?

- A) Spacebar B) Caps Lock
- C) Enter D) Esc

35. The longest key on a keyboard is _____.

- A) Enter B) Tab
- C) Esc D) Spacebar

36. Which key cancels an action?

- A) Enter B) Shift
- C) Esc D) Spacebar

37. The Tab key moves the cursor _____.

- A) Backward B) Forward
- C) Down D) Up

38. Caps Lock makes letters _____.

- A) Small B) Blue
- C) Capital D) Green

39. Which key is used most for spacing?

- A) Enter B) Spacebar
- C) Esc D) Shift

40. Keyboard keys help us _____.

- A) Swim B) Paint walls
- C) Cook D) Type

Mouse – An Input Device

41. A mouse helps move the _____.

- A) Table B) Door
- C) Pointer D) Fan

42. Which mouse button is used most often?

- A) Right Button B) Middle Wheel
- C) Back Button D) Left Button

43. Double-click means clicking _____ times quickly.

- A) Three B) Two
- C) Four D) Five

44. Drag and drop means moving an _____.

- A) House B) Road
- C) Object D) Tree

45. The mouse has a _____.

- A) Wing B) Pointer
- C) Tail Feather D) Horn

46. Clicking selects an _____.

- A) River B) Cloud
- C) Rock D) Item

47. A mouse is an _____ device.

- A) Output B) Sound
- C) Input D) Power

48. Which action opens a folder quickly?

- A) Drag B) Scroll
- C) Double-click D) Sleep

49. Scrolling is done using the mouse _____.

- A) Wire B) Wheel
- C) Light D) Cover

50. The mouse works with the computer _____.

- A) Plate B) Bottle
- C) Screen D) Spoon

Critical Thinking and Analysis

51. Which comes after 8?

- A) 7 B) 5
- C) 9 D) 6

52. Which is the odd one out? Apple, Mango, Car, Banana

- A) Mango B) Car
- C) Banana D) Apple

53. Which shape has 3 sides?

- A) Square B) Circle
- C) Rectangle D) Triangle

54. Complete the pattern: ★ ▲ ★ ▲ _____

- A) ★ B) ■
- C) ● D) ♦

55. Which is bigger?

- A) Ant B) Elephant
- C) Bee D) Fly

56. Which number is smallest?

- A) 5 B) 2
- C) 9 D) 8

57. If today is Monday, tomorrow is _____.

- A) Tuesday B) Sunday
- C) Friday D) Saturday

58. Which item is used for writing?

- A) Ball B) Shoe
C) Plate D) Pencil
59. Find the missing number: 2, 4, 6, ____
A) 8 B) 9
C) 7 D) 5
60. Which one belongs to the group? Dog, Cat,
Cow, Pencil
A) Dog B) Cat
C) Pencil D) Cow

Block Coding

61. Coding means giving _____ to a computer.
A) Food B) Instructions
C) Water D) Toys
62. Blocks in coding fit together like _____.
A) Stones B) Leaves
C) Puzzle pieces D) Clouds
63. Coding helps make _____.
A) Programs B) Trees
C) Rivers D) Mountains
64. Which block starts a program?
A) End Block B) Stop Block
C) Pause Block D) Start Block
65. Coding teaches us to think _____.
A) Lazily B) Slowly
C) Logically D) Randomly
66. A sequence means steps in the _____ order.
A) Correct B) Wrong
C) Backward D) Funny
67. Coding can control a _____.
A) Banana B) Robot
C) Pillow D) Spoon
68. Blocks are joined by _____.
A) Eating B) Folding
C) Breaking D) Dragging
69. Coding can help create _____.
A) Games B) Rivers
C) Clouds D) Roads
70. Coding is fun because we can create

- _____.
A) Dust B) Mud
C) Projects D) Smoke

Fun with Robotics

71. A robot is a _____.
A) Fruit B) Machine
C) Plant D) Bird
72. Robots follow _____.
A) Dreams B) Songs
C) Stories D) Commands
73. Robots can help humans do _____.
A) Work B) Sleeping
C) Eating only D) Singing only
74. Which can be a robot part?
A) Leaf B) Stone
C) Sensor D) Rope
75. Robots can move using _____.
A) Flowers B) Motors
C) Clouds D) Sand
76. A robot vacuum cleans the _____.
A) Floor B) Sky
C) River D) Tree
77. Robots are used in _____.
A) Nests B) Caves
C) Ponds D) Factories
78. A robot can be programmed using _____.
A) Coding B) Paint
C) Chalk D) Glue
79. Robots help make work _____.
A) Harder B) Easier
C) Dirtier D) Longer
80. A robot is made by _____.
A) Trees B) Birds
C) People D) Fish

Learn About AI

81. AI stands for Artificial _____.
A) Icecream B) Internet
C) Intelligence D) Ink
82. AI helps machines act _____.
A) Slowly B) Smartly

- C) Sleepily D) Quietly
83. A voice assistant uses _____.
 A) Chalk B) Water
 C) Paper D) AI
84. AI can recognize _____.
 A) Stones B) Pictures
 C) Trees only D) Clouds only
85. AI helps us find information _____.
 A) Never B) Slowly
 C) Quickly D) Rarely
86. Which is an example of AI?
 A) Pencil B) Voice Assistant
 C) Eraser D) Notebook
87. AI can help answer _____.
 A) Roads B) Trees
 C) Rivers D) Questions
88. AI learns from _____.
 A) Water B) Data
 C) Sand D) Smoke
89. AI is used in many _____.
 A) Fruits B) Toys only
 C) Devices D) Vegetables
90. AI can help people in daily _____.
 A) Wind B) Rain
 C) Dust D) Life

Mixed Revision Questions

91. Which device shows output?
 A) Mouse B) Keyboard
 C) Monitor D) Scanner
92. Which key gives a blank space?
 A) Enter B) Tab
 C) Esc D) Spacebar
93. Which machine can be programmed?
 A) Chair B) Robot
 C) Table D) Cup
94. AI makes machines more _____.
 A) Heavy B) Short
 C) Intelligent D) Round
95. Which device helps point on the screen?
 A) Mouse B) Printer

- C) Monitor D) Speaker
96. Computers are useful in _____.
 A) Schools B) Hospitals
 C) Banks D) All of these
97. Coding uses _____.
 A) Instructions B) Fruits
 C) Toys D) Clothes
98. Which device prints documents?
 A) Monitor B) Printer
 C) Mouse D) Keyboard
99. Robots follow _____ given by people.
 A) Commands B) Songs
 C) Stories D) Rhymes
100. Computers help us learn and _____.
 A) Work B) Sleep
 C) Hide D) Run

Set-5

100 Multiple Choice Questions (MCQs)

Computer: An Electronic Device (Q1–Q15)

1. A computer works on _____.
 A) Water B) Air
 C) Electricity D) Sand
2. A computer helps us to do work _____.
 A) Quickly B) Slowly
 C) Never D) Wrongly
3. Which machine can store information?
 A) Chair B) Fan
 C) Table D) Computer
4. A computer is used to play _____.
 A) Football only B) Games
 C) Cricket only D) Hide and seek
5. Which device is called an electronic machine?
 A) Pencil B) Computer
 C) Eraser D) Scale
6. A computer can help us draw _____.
 A) Mountains B) Rivers
 C) Clouds D) Pictures
7. A computer can remember information in its

- _____.
 A) Wheels B) Memory
 C) Legs D) Handle
8. Which of these is NOT a computer?
 A) Laptop B) Spoon
 C) Desktop D) Tablet
9. A computer follows our _____.
 A) Dreams B) Songs
 C) Instructions D) Stories
10. Computers help students to _____.
 A) Sleep B) Jump
 C) Swim D) Learn
11. A computer can solve _____.
 A) Rain B) Calculations
 C) Wind D) Trees
12. Which machine can show videos?
 A) Box B) Bucket
 C) Computer D) Bottle
13. Computers are useful at _____.
 A) All of these B) School
 C) Home D) Office
14. A computer can work for many hours without getting _____.
 A) Hungry B) Tired
 C) Wet D) Small
15. A computer is made by _____.
 A) Cats B) Birds
 C) Fish D) Humans

Computers at Workplaces (Q16–Q25)

16. Computers are used in a _____ to keep patient records.
 A) Zoo B) Garden
 C) Hospital D) Park
17. Teachers use computers to prepare _____.
 A) Bats B) Lessons
 C) Balls D) Kites
18. Computers help shopkeepers make _____.
 A) Cakes B) Plants

- C) Toys D) Bills
19. At a bank, computers help manage _____.
 A) Rivers B) Clouds
 C) Accounts D) Roads
20. Computers are used at railway stations to book _____.
 A) Shoes B) Tickets
 C) Fruits D) Trees
21. Doctors use computers to see _____.
 A) Mountains B) Birds
 C) Rainbows D) Reports
22. Computers in schools help students _____.
 A) Sleep B) Study
 C) Run D) Cry
23. Computers are used in offices to write _____.
 A) Flowers B) Stones
 C) Documents D) Mangoes
24. Airport staff use computers to check _____.
 A) Clouds B) Flights
 C) Rivers D) Trees
25. Which workplace commonly uses computers?
 A) Bank B) All of these
 C) Hospital D) School

Input and Output Devices (Q26–Q40)

26. A keyboard is an _____ device.
 A) Output B) Input
 C) Storage D) Power
27. A monitor is an _____ device.
 A) Input B) Storage
 C) Output D) Battery
28. We use a microphone to _____ sound.
 A) Input B) Print
 C) Draw D) Cut
29. Which device shows information on a screen?

- A) Mouse pad B) Pen
C) Chair D) Monitor
30. A printer gives output on _____.
A) Paper B) Wall
C) Floor D) Door
31. Which device helps us hear sound?
A) Keyboard B) Speakers
C) Scanner D) Mouse
32. A scanner is used to put pictures into a _____.
A) Bag B) Box
C) Computer D) Cup
33. Which is an input device?
A) Mouse B) Monitor
C) Speaker D) Printer
34. Which is an output device?
A) Keyboard B) Printer
C) Scanner D) Joystick
35. We type letters using a _____.
A) Keyboard B) Speaker
C) Printer D) Monitor
36. Which device records your voice?
A) Microphone B) Printer
C) Speaker D) Monitor
37. The computer gives results through _____ devices.
A) Input B) Output
C) Power D) Memory
38. Which device can print homework?
A) Printer B) Mouse
C) Keyboard D) Scanner
39. A mouse sends information to the computer. It is an _____ device.
A) Output B) Input
C) Sound D) Video
40. Speakers produce _____.
A) Sound B) Water
C) Air D) Paper

Keyboard – Special Keys (Q41–Q55)

41. Which key moves the cursor to the next

- line?
A) Shift B) Enter
C) Ctrl D) Esc
42. The longest key on the keyboard is the _____ key.
A) Enter B) Tab
C) Spacebar D) Shift
43. Which key is used to leave a command?
A) Shift B) Spacebar
C) Enter D) Esc
44. The Backspace key removes letters on the _____ side.
A) Right B) Left
C) Bottom D) Top
45. Which key adds a blank space?
A) Enter B) Esc
C) Spacebar D) Shift
46. Enter key is often called the _____ key.
A) Arrow B) Return
C) Letter D) Number
47. Which key helps type capital letters?
A) Enter B) Spacebar
C) Shift D) Esc
48. The Delete key removes characters on the _____ side.
A) Left B) Top
C) Right D) Bottom
49. Which key is used for tab spacing?
A) Esc B) Shift
C) Tab D) Enter
50. The Spacebar key is usually found at the _____.
A) Top B) Corner
C) Side D) Bottom
51. Which key starts a new paragraph?
A) Tab B) Shift
C) Esc D) Enter
52. Which key can cancel an action?
A) Spacebar B) Enter
C) Tab D) Esc
53. Which special key removes mistakes

behind the cursor?

- A) Enter B) Backspace
- C) Esc D) Shift

54. Shift key is pressed with another key to type _____ letters.

- A) Small only B) Blue
- C) Capital D) Green

55. Which key is shaped like a long rectangle?

- A) Shift B) Esc
- C) Enter D) Spacebar

Mouse – An Input Device (Q56–Q70)

56. A mouse is used to control the _____.

- A) Speaker B) Monitor stand
- C) Pointer D) Printer

57. Which button is used most often?

- A) Right button B) Middle button
- C) None D) Left button

58. Moving the mouse changes the position of the _____.

- A) Table B) Fan
- C) Pointer D) Chair

59. Pressing the left mouse button once is called _____.

- A) Drag B) Scroll
- C) Paint D) Click

60. Quickly pressing the left button twice is called _____.

- A) Drag B) Scroll
- C) Double-click D) Draw

61. Which wheel helps move a page up and down?

- A) Button wheel B) Toy wheel
- C) Fan wheel D) Scroll wheel

62. A mouse is an _____ device.

- A) Output B) Storage
- C) Display D) Input

63. Which action is used to move an object?

- A) Scroll B) Double-click
- C) Print D) Drag and drop

64. Which animal is the device named after?

- A) Cat B) Dog
- C) Cow D) Mouse

65. Right-click usually opens a _____.

- A) Book B) Window fan
- C) Pencil box D) Menu

66. The pointer looks like an _____.

- A) Ball B) Box
- C) Circle only D) Arrow

67. A wireless mouse works without a _____.

- A) Button B) Wheel
- C) Pointer D) Wire

68. Which action helps read a long webpage?

- A) Drag B) Click
- C) Paint D) Scroll

69. Mouse movement is seen on the _____.

- A) Chair B) Desk
- C) Book D) Monitor

70. Which device helps select icons?

- A) Speaker B) Printer
- C) Scanner D) Mouse

Critical Thinking and Analysis (Q71–Q80)

71. Before solving a problem, we should _____.

- A) Guess always B) Think carefully
- C) Sleep D) Run away

72. Looking at all clues helps us make a good _____.

- A) Cake B) Drawing
- C) Decision D) Toy

73. If a puzzle is difficult, we should _____.

- A) Cry B) Try again
- C) Tear it D) Ignore it

74. Critical thinking means using your _____.

- A) Shoes B) Cap
- C) Brain D) Bag

75. Which helps solve problems better?

- A) Jumping B) Noise
- C) Observation D) Sleep

76. Finding patterns is part of _____.

- A) Singing B) Swimming

- C) Thinking D) Running
77. When two answers are possible, we should choose the _____ one.
- A) Fastest B) Biggest
C) Best D) Loudest
78. Asking questions helps us _____.
A) Hide B) Forget
C) Learn D) Sleep
79. Solving riddles improves _____ skills.
A) Cooking B) Dancing
C) Thinking D) Swimming
80. We should check our answer before saying it is _____.
A) Small B) Blue
C) Tall D) Correct

Block Coding, Robotics and AI (Q81–Q100)

81. Coding means giving _____ to a computer.
A) Water B) Instructions
C) Toys D) Food
82. Block coding uses colorful _____.
A) Books B) Blocks
C) Stones D) Leaves
83. In block coding, blocks fit together like a _____.
A) Cup B) Ball
C) Puzzle D) Spoon
84. A robot is a machine that can do _____.
A) Eat B) Tasks
C) Sleep D) Homework only
85. Robots follow _____.
A) Stories B) Songs
C) Instructions D) Dreams
86. Which subject helps us make robots move?
A) Singing B) Painting
C) Coding D) Dancing
87. AI stands for Artificial _____.
A) Idea B) Icecream
C) Intelligence D) Internet
88. AI helps machines act a little like _____.
A) Rocks B) Cars
C) Humans D) Trees
89. A voice assistant uses _____.
A) Paper B) Water
C) AI D) Paint
90. Which can be controlled by coding?
A) Shoe B) Eraser
C) Robot D) Pillow
91. A robot can help in _____.
A) Hospitals B) All of these
C) Homes D) Factories
92. AI can help recognize _____.
A) Clouds B) Voices
C) Stones D) Leaves
93. Which is used to create a sequence in coding?
A) Cups B) Blocks
C) Books D) Spoons
94. Coding teaches us to think _____.
A) Slowly B) Randomly
C) Logically D) Lazily
95. A robot needs power to _____.
A) Laugh B) Work
C) Eat D) Sleep
96. AI can help translate _____.
A) Roads B) Chairs
C) Languages D) Trees
97. Robots do not have real _____ like humans.
A) Buttons B) Wheels
C) Feelings D) Wires
98. Which is a smart technology?
A) Stone B) Pencil
C) AI Assistant D) Stick
99. Coding blocks are joined in the correct _____.
A) Size B) Color
C) Order D) Shape
100. Learning AI, coding and robotics helps us prepare for the _____.
A) Recess only B) Future
C) Holiday only D) Yesterday

Class 3 – Computer, Coding, Robotics & AI
Set-1

100 Multiple Choice Questions (MCQs)

A. Computer System (Q1–Q15)

1. Which machine is called a computer?
A) TV B) Radio
C) Computer D) Fan
2. Which part of a computer looks like a TV screen?
A) CPU B) Keyboard
C) Monitor D) Mouse
3. Which device is used to type letters and numbers?
A) Keyboard B) Mouse
C) Scanner D) Printer
4. Which device is used to point and click?
A) Speaker B) Keyboard
C) Mouse D) Monitor
5. Which part is called the brain of the computer?
A) Printer B) Mouse
C) CPU D) Keyboard
6. Which device prints information on paper?
A) Mouse B) Speaker
C) Printer D) Scanner
7. Which device gives sound?
A) Scanner B) Monitor
C) Speaker D) Printer
8. A computer works on:
A) Petrol B) Water
C) Electricity D) Air
9. Which device is used to listen to music privately?
A) Mouse B) CPU
C) Headphones D) Keyboard
10. Which of these is an input device?
A) Monitor B) Printer
C) Keyboard D) Speaker
11. Which of these is an output device?
A) Joystick B) Mouse

- C) Monitor D) Keyboard

12. Laptop computers are:
A) Very large B) Fixed
C) Portable D) None
13. Which device is used to scan pictures?
A) Monitor B) Mouse
C) Scanner D) Speaker
14. Which key is used to create space between words?
A) Shift B) Enter
C) Spacebar D) Tab
15. Which of these is NOT a computer part?
A) Monitor B) Pencil
C) Mouse D) Keyboard

B. WordPad (Q16–Q25)

16. WordPad is used for:
A) Typing text B) Drawing
C) Listening music D) Playing games
17. In WordPad, we can write:
A) Videos B) Documents
C) Paintings D) Songs only
18. Which key starts a new line?
A) Shift B) Enter
C) Spacebar D) Esc
19. Which option saves a document?
A) Print B) Save
C) Close D) Open
20. Which option opens an old file?
A) New B) Open
C) Save D) Exit
21. Which button makes text bold?
A) I B) B
C) U D) X
22. Which button makes text slant?
A) U B) I
C) P D) B
23. Which button underlines text?
A) I B) U
C) T D) A
24. Which option prints a document?

- A) Exit
- C) Save

- B) Print
- D) Close

- C) Pencil

- D) Fridge

25. WordPad is mainly used to create:

- A) Robots
- B) Text documents
- C) Games
- D) Movies

C. Internet – An Introduction (Q26–Q35)

26. Internet helps us:

- A) Wash clothes
- B) Drive cars
- C) Connect to information
- D) Cook food

27. Which device is needed to connect to the Internet?

- A) Pencil
- B) Router
- C) Eraser
- D) Scale

28. Internet can be used for:

- A) Watching videos
- B) All of these
- C) Learning
- D) Searching

29. A website is a collection of:

- A) Books
- B) Games only
- C) Web pages
- D) Toys

30. Which is a web browser?

- A) Calculator
- B) Chrome
- C) WordPad
- D) Paint

31. Which activity is safe online?

- A) Talking to strangers
- B) Learning from trusted websites
- C) Sharing passwords
- D) Visiting unknown sites

32. The Internet helps us send:

- A) Furniture
- B) Emails
- C) Shoes
- D) Vegetables

33. Which symbol is often seen in website addresses?

- A) %
- B) .com
- C) @
- D) #

34. Online classes can be attended using:

- A) Speaker
- B) Internet
- C) Printer
- D) Scanner

35. Information on the Internet can be found quickly using:

- A) Fan
- B) Search Engine

D. Computer Ethics (Q36–Q45)

36. We should use computers:

- A) Roughly
- B) Never
- C) Carefully
- D) Carelessly

37. We should not eat near a computer because:

- A) It is fun
- B) It is healthy
- C) None
- D) It may damage it

38. We should keep our password:

- A) Public
- B) Secret
- C) Written everywhere
- D) Shared

39. Which is good computer behavior?

- A) Breaking rules
- B) Hacking
- C) Following rules
- D) Shouting

40. We should respect others while online.

- A) False
- B) True

41. We should not copy others' work without permission. This is called:

- A) Cheating
- B) Drawing
- C) Printing
- D) Honesty

42. We should sit properly while using a computer.

- A) False
- B) True

43. Which is safe online?

- A) Sharing personal details
- B) Talking to strangers
- C) Using strong passwords
- D) Clicking unknown links

44. We should switch off the computer properly.

- A) False
- B) True

45. Good computer manners are called:

- A) Computer Ethics
- B) Robotics
- C) Gaming
- D) Coding

E. MS Paint in Windows 11 (Q46–Q55)

46. MS Paint is used for:

- A) Browsing Internet
- B) Drawing pictures
- C) Typing books
- D) Playing music

47. Which tool is used to draw freehand?

- A) Pencil B) Zoom
- C) Fill D) Eraser

48. Which tool removes mistakes?

- A) Brush B) Eraser
- C) Pencil D) Fill

49. Which tool fills color inside a shape?

- A) Pencil B) Fill Tool
- C) Zoom D) Brush

50. Which tool draws straight lines?

- A) Eraser B) Line Tool
- C) Brush D) Fill Tool

51. Which shape tool draws circles?

- A) Line B) Oval
- C) Rectangle D) Triangle

52. Which tool changes the drawing color?

- A) Select B) Color Palette
- C) Eraser D) Zoom

53. Which tool enlarges the view?

- A) Pencil B) Zoom
- C) Line D) Fill

54. Paint helps us make:

- A) Cars B) Drawings
- C) Tables D) Cakes

55. Which tool selects part of a picture?

- A) Brush B) Select Tool
- C) Fill D) Pencil

F. File Management in Windows 11

(Q56–Q65)

56. A file stores:

- A) Water B) Toys
- C) Information D) Food

57. A folder is used to:

- A) Print pages B) Organize files
- C) Draw pictures D) Play music

58. Which action stores a file?

- A) Close B) Delete
- C) Save D) Exit

59. Which action removes a file?

- A) Print B) Save
- C) Open D) Delete

60. Which icon looks like a folder?

- A) Mouse B) Monitor
- C) Yellow folder D) Printer

61. To open a file, we usually:

- A) Print B) Sleep
- C) Double-click D) Draw

62. Which folder usually stores deleted files?

- A) Documents B) Music
- C) Recycle Bin D) Downloads

63. Files can be moved from one folder to another.

- A) False B) True
- C) Sometimes D) Not sure

64. Which option gives a new name to a file?

- A) Delete B) Save
- C) Rename D) Open

65. A folder can contain:

- A) None B) Files
- C) Both A and B D) Folders

G. Algorithm and Coding (Q66–Q75)

66. An algorithm is:

- A) Step-by-step instructions
- B) A toy
- C) A game
- D) A picture

67. Which comes first in making tea?

- A) Drink tea B) Boil water
- C) Wash cup D) Sleep

68. Coding means:

- A) Giving instructions to a computer
- B) Drawing
- C) Painting
- D) Printing

69. Which is an example of an algorithm?

- A) Recipe B) Cartoon
- C) Song D) Movie

70. Coding helps computers:

- A) Understand instructions
- B) Eat food

- C) Sleep
D) Walk
71. Steps in an algorithm should be:
A) Ordered B) Mixed
C) Random D) Missing
72. Which is a coding activity?
A) Making a game B) Washing clothes
C) Cooking food D) Riding bicycle
73. Algorithms help solve:
A) Problems B) Walls
C) Shoes D) Roads
74. Coding can help create:
A) Apps B) Game
C) Websites D) All of these
75. Good algorithms are:
A) Clear and simple B) Confusing
C) Long only D) Difficult

H. Jr. Scratch Coding (Q76–Q85)

76. ScratchJr is used for:
A) Painting walls B) Cooking
C) Coding D) Cleaning
77. Characters in ScratchJr are called:
A) Robots B) Files
C) Sprites D) Toys
78. Which block starts a ScratchJr project?
A) Stop Block B) Sound Block
C) Green Flag Block D) End Block
79. ScratchJr uses:
A) Papers B) Books
C) Blocks D) Pens
80. Which block moves a sprite?
A) Sound Block B) End Block
C) Motion Block D) Message Block
81. A sprite can:
A) Move B) Jump
C) Talk D) All of these
82. Backgrounds are used to:
A) Delete sprites B) Save files
C) Set the scene D) Print pages

83. Which color blocks are used for movement?

- A) Red B) Yellow
C) Blue D) Green

84. Coding in ScratchJr is done by:

- A) Typing long programs B) Drawing only
C) Joining blocks D) Singing

85. ScratchJr makes coding:

- A) Difficult B) Impossible
C) Fun and easy D) Boring

I. Robotics Technology (Q86–Q93)

86. A robot is a:

- A) Animal B) Machine
C) Toy only D) Plant

87. Robots can help humans do:

- A) Homework only B) Sleep
C) Tasks D) Nothing

88. Robots follow:

- A) Dreams B) Instructions
C) Stories D) Feelings

89. Which robot works in factories?

- A) Toy Robot B) None
C) Industrial Robot D) Cartoon Robot

90. Robots can move using:

- A) Water B) Motors
C) Leaves D) Roots

91. A robot may use sensors to:

- A) Read books B) Detect things
C) Sleep D) Eat food

92. Which of these may be part of a robot?

- A) Motor B) Sensor
C) Controller D) All of these

93. Robots are used in:

- A) Factories B) Space Missions
C) Hospitals D) All of these

J. Fun with AI (Q94–Q100)

94. AI stands for:

- A) Automatic Internet B) Artificial
Intelligence

- C) Artificial Internet D) Amazing Idea
95. AI helps machines:
- A) Sleep B) Eat food
- C) Learn and make decisions
- D) Dance only
96. Which device may use AI?
- A) Smart Phone B) Robot
- C) Smart Speaker D) All of these
97. AI can help us by:
- A) Translating languages B) Answering questions
- C) Recognizing speech D) All of these
98. Voice assistants use:
- A) AI B) Water
- C) Paper D) Ink
99. AI can recognize:
- A) Voices B) Images
- C) Patterns D) All of these
100. AI is making technology:
- A) Smarter B) Slower
- C) Smaller only D) Older

Set-2

100 Multiple Choice Questions (MCQs)

1. A Computer System

1. Which part of the computer shows information?
- A) CPU B) Monitor
- C) Mouse D) Speaker
2. Which device is used to type letters and numbers?
- A) Printer B) Keyboard
- C) Monitor D) Scanner
3. Which device helps us hear sound?
- A) Mouse B) Speaker
- C) CPU D) Keyboard
4. Which part is called the "brain" of the computer?
- A) Mouse B) Monitor
- C) CPU D) Printer
5. Which device is used to print documents?

- A) Scanner B) Printer
- C) Monitor D) Speaker
6. Which device moves the pointer on the screen?
- A) Keyboard B) Printer
- C) Mouse D) Speaker
7. A computer works on:
- A) Feelings B) Instructions
- C) Guessing D) Luck
8. Which device is an output device?
- A) Mouse B) Keyboard
- C) Monitor D) Scanner
9. Which device is used to scan pictures?
- A) Speaker B) Mouse
- C) Scanner D) Monitor
10. A laptop is a:
- A) Camera
- B) Portable computer
- C) Toy D) TV

2. WordPad

11. WordPad is used for:
- A) Drawing B) Taking photos
- C) Typing text D) Playing games
12. Which key starts a new line?
- A) Shift B) Enter
- C) Tab D) Ctrl
13. Which option saves a document?
- A) Print B) Close
- C) Save D) Open
14. Which button makes text darker?
- A) Underline B) Bold
- C) Cut D) Italic
15. Which option opens an existing file?
- A) New B) Save
- C) Exit D) Open
16. Which option removes selected text?
- A) Paste B) Copy
- C) Save D) Cut
17. Which option places copied text?
- A) Open B) Cut
- C) Paste D) Close

18. Which symbol appears at the place where text will be typed?

- A) Arrow B) Folder
- C) Cursor D) Robot

19. WordPad helps us create:

- A) Music B) Documents
- C) Toys D) Videos

20. Which option sends a document to the printer?

- A) Save B) Print
- C) Open D) Close

3. Internet – An Introduction

21. The Internet helps us:

- A) Cook food
- B) Connect with others
- C) Drive cars
- D) Wash clothes

22. Which device is needed to access the Internet?

- A) Spoon B) Computer
- C) Pencil D) Stone

23. A website is a:

- A) Bag B) Toy
- C) Web page collection D) Book

24. Which activity can be done on the Internet?

- A) All of these B) Web browsing
- C) Email D) Online learning

25. Which browser is used to open websites?

- A) Calculator B) Chrome
- C) Notepad D) Paint

26. What should you do before sharing personal information online?

- A) Tell strangers B) Ignore safety
- C) Ask parents/teachers D) Share immediately

27. Internet is a network of:

- A) Buildings B) Computers
- C) Trees D) Cars

28. Which one is used to search information online?

- A) Paintbrush B) Keyboard
- C) Search Engine D) Speaker

29. Online classes can be attended using:

- A) Toy B) Eraser
- C) Internet D) Chalk

30. Which is a safe Internet habit?

- A) Clicking unknown links
- B) Using strong passwords
- C) Sharing passwords D) Talking to strangers

4. Computer Ethics

31. Computer ethics means:

- A) Buying computers
- B) Good computer behavior
- C) Playing games
- D) Breaking computers

32. We should use computers:

- A) Rudely B) Responsibly
- C) Incorrectly D) Carelessly

33. Sharing passwords is:

- A) Helpful B) Unsafe
- C) Safe D) Fun

34. We should respect:

- A) Strangers only B) Others' work
- C) Robots only D) Nobody

35. Which is good computer behavior?

- A) Hacking
- B) Asking permission
- C) Bullying
- D) Deleting others' files

36. We should not:

- A) Save B) Cyberbully
- C) Learn D) Type

37. Using kind words online is:

- A) Wrong B) Good manners
- C) Unsafe D) Bad manners

38. We should keep our password:

- A) Shared B) Secret
- C) Public D) Written on walls

39. Downloading unknown files may be:

- A) Useful always B) Risky

- C) Funny D) Safe always
40. We should report unsafe online activity to:
- A) Friends only
B) Parents/Teachers
C) Nobody
D) Strangers

5. MS Paint in Windows 11

41. MS Paint is used for:
- A) Typing long essays B) Browsing
C) Drawing D) Printing
42. Which tool draws freehand lines?
- A) Fill B) Pencil
C) Text D) Zoom
43. Which tool fills color inside a shape?
- A) Eraser B) Brush
C) Line D) Fill Tool
44. Which tool removes mistakes?
- A) Pencil B) Fill
C) Text D) Eraser
45. Which tool writes words in Paint?
- A) Brush B) Zoom
C) Fill D) Text Tool
46. Which shape can be drawn in Paint?
- A) Rectangle B) Triangle
C) All of these D) Circle
47. Which tool helps view a picture larger?
- A) Brush B) Fill
C) Pencil D) Zoom
48. Which tool paints with artistic strokes?
- A) Text B) Select
C) Zoom D) Brush
49. Paint files can be:
- A) Eaten B) Saved
C) Folded D) Melted
50. MS Paint is useful for:
- A) Cooking B) Driving
C) Creating drawings D) Cleaning

6. File Management in Windows 11

51. A file stores:

- A) Water B) Air
C) Information D) Food
52. A folder is used to:
- A) Print papers B) Organize files
C) Draw pictures D) Browse websites
53. Which action creates a duplicate file?
- A) Delete B) Rename
C) Close D) Copy
54. Which action changes a file's name?
- A) Save B) Rename
C) Delete D) Print
55. Deleted files usually go to:
- A) Monitor B) Keyboard
C) Paint D) Recycle Bin
56. Which action moves a file permanently out of a folder?
- A) Save B) Delete
C) Open D) Draw
57. File Explorer helps us:
- A) Play football B) Sleep
C) Manage files D) Cook food
58. A folder can contain:
- A) Files B) Other folders
C) None D) Both A and B
59. Which action places copied files into a new location?
- A) Delete B) Paste
C) Rename D) Save
60. Organizing files makes them:
- A) Hard to find B) Invisible
C) Easy to find D) Lost

7. Algorithm and Coding

61. An algorithm is:
- A) A toy B) A set of steps
C) Picture D) Song
62. Making tea requires:
- A) Guessing B) Steps
C) Luck D) Random actions
63. Coding means:

- A) Drawing
 - B) Giving instructions to computers
 - C) Cooking
 - D) Singing
64. Which comes first in an algorithm?
- A) End
 - B) Start
 - C) Finish
 - D) Stop
65. Which comes last in an algorithm?
- A) Middle
 - B) Step 1
 - C) End
 - D) Start
66. Coding helps computers:
- A) Sleep
 - B) Jump
 - C) Understand instructions
 - D) Eat food
67. Good algorithms are:
- A) Confusing
 - B) Clear and orderly
 - C) Missing steps
 - D) Random
68. A recipe is an example of:
- A) Robot
 - B) Folder
 - C) Algorithm
 - D) Browser
69. Which skill is important for coding?
- A) Running
 - B) Problem solving
 - C) Sleeping
 - D) Guessing
70. Coding can help create:
- A) Apps
 - B) Games
 - C) All of these
 - D) Animations

8. Jr. Scratch Coding

71. Scratch is used to:
- A) Print books
 - B) Create programs
 - C) Wash clothes
 - D) Cook food
72. Characters in Scratch are called:
- A) Files
 - B) Sprites
 - C) Browsers
 - D) Folders
73. Scratch programs use:
- A) Stickers
 - B) Pens
 - C) Blocks
 - D) Books
74. Which block starts a project?
- A) Stop Block
 - B) Green Flag Block
 - C) Sound Block

- D) Pen Block
75. Sprites can:
- A) Move
 - B) All of these
 - C) Talk
 - D) Dance
76. Scratch coding is:
- A) Only typing
 - B) Painting
 - C) Block-based
 - D) Printing
77. Background in Scratch is called:
- A) Window
 - B) Backdrop
 - C) Folder
 - D) Tool
78. Which button stops a Scratch project?
- A) Save Button
 - B) Zoom Button
 - C) Stop Button
 - D) Folder Button
79. Scratch helps children learn:
- A) Driving
 - B) Coding
 - C) Swimming
 - D) Farming
80. A Scratch project may include:
- A) Animation
 - B) Sound
 - C) All of these
 - D) Story

9. Robotics Technology

81. A robot is a:
- A) Plant
 - B) Machine
 - C) Book
 - D) Fruit
82. Robots follow:
- A) Dreams
 - B) Instructions
 - C) Wishes
 - D) Feelings
83. Which robot helps clean floors?
- A) Farm Robot
 - B) Flying Robot
 - C) Cleaning Robot
 - D) Toy Robot
84. Robots can help in:
- A) Factories
 - B) Homes
 - C) All of these
 - D) Hospitals
85. A robot needs power from:
- A) Wood
 - B) Stone
 - C) Battery
 - D) Paper
86. Which part helps a robot sense things?
- A) Brush
 - B) Sensor
 - C) Pencil
 - D) Folder
87. Robots can do:
- A) Sleeping
 - B) Repeated tasks

- C) Magic
- D) Homework alone always
- 88. A robot can move using:
 - A) Pens
 - B) Books
 - C) Motors
 - D) Erasers
- 89. Robots are useful because they:
 - A) Grow plants
 - B) Eat food
 - C) Help people
 - D) Sleep
- 90. Robotics combines:
 - A) Art only
 - B) Science and Technology
 - C) Sports only
 - D) Music only

10. Fun with AI

- 91. AI stands for:
 - A) Automatic Ink
 - B) Animal Intelligence
 - C) Artificial Intelligence
 - D) Active Internet
- 92. AI helps computers:
 - A) Learn patterns
 - B) Eat food
 - C) Sleep
 - D) Jump
- 93. Voice assistants use:
 - A) Paint
 - B) Folder
 - C) Printer
 - D) AI
- 94. AI can help us:
 - A) Translate languages
 - B) Recognize speech
 - C) Answer questions
 - D) All of these
- 95. Which device may use AI?
 - A) Smartphone
 - B) All of these
 - C) Smart Speaker
 - D) Robot
- 96. AI can recognize:
 - A) Pictures
 - B) Voices
 - C) All of these
 - D) Patterns
- 97. AI should be used:
 - A) Responsibly
 - B) Carelessly
 - C) Rudely
 - D) Unsafely
- 98. AI helps make some tasks:
 - A) Harder
 - B) Easier
- C) Impossible
- D) Slower always
- 99. Chatbots are examples of:
 - A) Printers
 - B) AI Tools
 - C) Monitors
 - D) Scanners
- 100. AI is a technology that helps machines:
 - A) Fly like birds
 - B) Grow leaves
 - C) Act smartly
 - D) Swim

Set-3

100 Multiple Choice Questions (MCQs)

A. Computer System (Q1–Q10)

1. Which device is called the brain of a computer?
 - A) Mouse
 - B) Monitor
 - C) CPU
 - D) Keyboard
2. Which device helps us see pictures and text on a computer?
 - A) Printer
 - B) Monitor
 - C) Scanner
 - D) Speaker
3. Which device is used to listen to music from a computer?
 - A) Keyboard
 - B) Scanner
 - C) Speaker
 - D) Mouse
4. Which part of the computer shows the output?
 - A) Mouse
 - B) UPS
 - C) CPU
 - D) Monitor
5. Which device is used to type letters and numbers?
 - A) Speaker
 - B) Printer
 - C) Monitor
 - D) Keyboard
6. A computer works on the instructions given by a _____.
 - A) Book
 - B) User
 - C) Dog
 - D) Teacher
7. Which device prints documents on paper?
 - A) CPU
 - B) Scanner
 - C) Mouse
 - D) Printer
8. Which device helps move the pointer on the

screen?

- A) Printer B) Mouse
- C) Keyboard D) Monitor

9. Which device gives power backup to a computer?

- A) Scanner B) Speaker
- C) UPS D) Mouse

10. A computer can work very _____.

- A) Sadly B) Slowly
- C) Fast D) Lazily

B. WordPad (Q11–Q20)

11. WordPad is used for _____.

- A) Watching videos B) Drawing
- C) Typing text D) Playing games

12. Which key starts a new line in WordPad?

- A) Ctrl B) Enter
- C) Shift D) Esc

13. Which option makes text darker and thicker?

- A) Underline B) Italic
- C) Bold D) Cut

14. Which option slants the text?

- A) Bold B) Copy
- C) Save D) Italic

15. Which option draws a line under text?

- A) Open B) Delete
- C) Underline D) Paste

16. Which command stores your work?

- A) Delete B) Save
- C) Exit D) Close

17. What is the shortcut for Copy?

- A) Ctrl + S B) Ctrl + Z
- C) Ctrl + C D) Ctrl + P

18. Which command places copied text in a new location?

- A) Delete B) Open
- C) Cut D) Paste

19. A blinking line in WordPad is called the _____.

- A) Window B) Icon

C) Cursor

D) Folder

20. Which option opens an existing document?

- A) Print B) Exit
- C) Save D) Open

C. Internet – An Introduction (Q21–Q30)

21. The Internet connects many _____.

- A) Books B) Computers
- C) Toys D) Trees

22. Which device is commonly used to connect to the Internet?

- A) Eraser B) Router
- C) Scale D) Pencil

23. Which website is used to search for information?

- A) Calculator B) Search Engine
- C) Paint D) Folder

24. The Internet helps us send _____.

- A) Tables B) Chairs
- C) Emails D) Pencils

25. Which activity can be done on the Internet?

- A) Cooking food B) Online learning
- C) Washing clothes D) Watering plants

26. What should you do before downloading anything?

- A) Click quickly B) Ask an adult
- C) Turn off the monitor D) Ignore warnings

27. Which is a safe Internet habit?

- A) Talking to strangers
- B) Clicking unknown links
- C) Keeping passwords secret
- D) Sharing passwords

28. Internet information travels as _____.

- A) Water B) Data
- C) Stones D) Leaves

29. Which of these can be used for online classes?

- A) Rope B) Internet
- C) Spoon D) Hammer

30. The Internet helps us communicate with people _____.

- A) Only nearby
C) Far away

- B) In one school
D) In one room

- C) Mischief
D) Cheating
40. Respecting others online shows good

D. Computer Ethics (Q31–Q40)

31. Computer ethics means using computers

- _____.
A) Carelessly
C) Responsibly

- B) Slowly
D) Rudely

32. We should not use someone else's password because it is _____.

- A) Funny
C) Easy

- B) Wrong
D) Fast

33. Which is good computer behavior?

- A) Bullying others
B) Spamming messages
C) Sharing secrets
D) Respecting others online

34. We should ask permission before using someone else's _____.

- A) Pencil
C) Chair

- B) Computer
D) Bag

35. Which is a polite online message?

- A) Go away!
C) I hate this!

- B) Silly you!
D) Thank you

36. Never share your _____ with strangers online.

- A) Favorite color
B) Personal information
C) School subject
D) Drawing

37. Cyberbullying means _____.

- A) Playing games
B) Drawing pictures
C) Typing homework
D) Being unkind online

38. Which is the right thing to do?

- A) Break rules
C) Follow rules

- B) Ignore rules
D) Delete rules

39. We should use computers for learning and _____.

- A) Bad activities
B) Good activities

- _____.
A) Noise
C) Speed

- B) Manners
D) Size

E. MS Paint in Windows 11 (Q41–Q50)

41. MS Paint is used for _____.

- A) Sending emails
C) Playing music

- B) Drawing pictures
D) Typing letters

42. Which tool draws freehand lines?

- A) Fill
C) Crop

- B) Pencil
D) Text

43. Which tool fills a shape with color?

- A) Eraser
C) Fill Tool

- B) Zoom
D) Brush

44. Which tool removes mistakes?

- A) Pencil
C) Eraser

- B) Text
D) Line

45. Which tool writes words in Paint?

- A) Brush Tool
C) Pencil Tool

- B) Fill Tool
D) Text Tool

46. Which shape tool draws a circle?

- A) Rectangle
C) Triangle

- B) Line
D) Oval

47. What should you do after making a drawing?

- A) Delete it
B) Save it
C) Ignore it
D) Close it immediately

48. Which tool helps zoom in on a picture?

- A) Eraser
C) Pencil

- B) Magnifier
D) Fill

49. Paint allows us to use many _____.

- A) Books
C) Toys

- B) Colors
D) Fruits

50. Which tool draws thick artistic lines?

- A) Eraser
C) Brush

- B) Text
D) Zoom

F. File Management in Windows 11

(Q51–Q60)

51. A file stores _____.
A) Water B) Information
C) Food D) Air
52. A folder is used to keep _____ together.
A) Chairs B) Books
C) Files D) Toys
53. Which action moves a file to another place?
A) Print B) Draw
C) Cut and Paste D) Zoom
54. Which action makes a duplicate file?
A) Rename B) Exit
C) Copy D) Delete
55. Which command changes a file's name?
A) Save B) Open
C) Rename D) Copy
56. Where are deleted files usually sent first?
A) Paint B) Monitor
C) Recycle Bin D) WordPad
57. Which icon helps find files quickly?
A) Speaker B) Mouse
C) Paint D) Search
58. Saving files in folders keeps them _____.
A) Dirty B) Broken
C) Organized D) Lost
59. Which key is often used to delete a selected file?
A) Enter B) Tab
C) Delete D) Spacebar
60. What should file names be?
A) Random only B) Very confusing
C) Clear and meaningful D) Empty

G. Algorithm and Coding (Q61–Q70)

61. An algorithm is a set of _____.
A) Steps B) Toys
C) Pictures D) Colors
62. Which comes first in a simple algorithm?

- A) Start B) Stop
C) Jump D) End

63. Coding means giving instructions to a _____.
A) Computer B) Tree
C) Chair D) Pencil
64. Which is an example of a step-by-step task?
A) Brushing teeth B) Sleeping
C) Dreaming D) Watching clouds
65. The last step of an algorithm is usually _____.
A) End B) Start
C) Repeat D) Draw
66. Coding helps computers know what to _____.
A) Do B) Eat
C) Wear D) Draw
67. Arranging steps in order is called _____.
A) Sequencing B) Singing
C) Jumping D) Painting
68. Which is important in an algorithm?
A) Correct order B) Random order
C) No order D) Mixed order
69. A coding mistake is called a _____.
A) Bug B) Flower
C) Toy D) Color
70. Fixing coding mistakes is called _____.
A) Debugging B) Printing
C) Saving D) Drawing

H. Jr. Scratch Coding (Q71–Q80)

71. In Scratch, a character is called a _____.
A) Folder B) Sprite
C) Window D) File
72. Which block starts a Scratch project?
A) Sound Block

- B) Green Flag Block
C) Pen Block
D) Stop Block
73. Sprites can _____.
A) Drink water B) Move
C) Sleep only D) Eat food
74. Which block makes a sprite move?
A) Looks Block B) Motion Block
C) Events Block D) Sound Block
75. What is the background in Scratch called?
A) Menu B) Backdrop
C) Screen Saver D) Folder
76. Which block can make a sprite speak?
A) Wait Block B) Say Block
C) Turn Block D) Move Block
77. Scratch uses colorful _____.
A) Files B) Blocks
C) Pens D) Papers
78. Which block plays music or sounds?
A) Events Block B) Sound Block
C) Motion Block D) Looks Block
79. What happens when the green flag is clicked?
A) Screen closes
B) Program starts
C) Program ends
D) Computer shuts down
80. Scratch coding is fun because it is _____.
A) Empty B) Visual
C) Silent D) Invisible

I. Robotics Technology (Q81–Q90)

81. A robot is a _____.
A) Plant B) Fruit
C) Machine D) Animal
82. Robots can help humans do _____.
A) Homework only B) Tasks
C) Sports only D) Drawing only
83. Which part helps a robot move?
A) Pencil B) Motor

- C) Book D) Bag
84. A robot follows _____.
A) Stories B) Songs
C) Instructions D) Dreams
85. Which sensor helps a robot detect light?
A) Motion Sensor B) Sound Sensor
C) Light Sensor D) Touch Sensor
86. Robots are used in _____.
A) Hospitals B) Space
C) Factories D) All of these
87. A robot cannot work without _____.
A) Shoes B) Toys
C) Clothes D) Instructions
88. Robots can repeat tasks very _____.
A) Randomly B) Slowly
C) Lazily D) Accurately
89. The study of robots is called _____.
A) Painting B) Robotics
C) Drawing D) Printing
90. Robots help make work easier and _____.
A) Dirtier B) Longer
C) Faster D) Harder

J. Fun with AI (Q91–Q100)

91. AI stands for _____.
A) Automatic Internet
B) Artificial Intelligence
C) Amazing Ideas
D) Active Information
92. AI helps machines act a little like _____.
A) Trees B) Cars
C) Houses D) Humans
93. Which device may use AI?
A) Stone B) Notebook
C) Smart Speaker D) Eraser
94. AI can help recognize _____.
A) Voices B) Clouds only
C) Rivers only D) Mountains only
95. Which is an example of AI?

- A) Wooden Chair B) Pencil Box
C) Water Bottle D) Voice Assistant
96. AI can help answer _____.
A) Trees B) Questions
C) Shoes D) Toys
97. AI learns from _____.
A) Stones B) Sand
C) Leaves D) Data
98. AI can be used in _____.
A) All of these B) Education
C) Healthcare D) Transport
99. AI should be used _____.
A) Carelessly B) Rudely
C) Responsibly D) Incorrectly
100. AI makes some tasks easier and more _____.
A) Difficult B) Efficient
C) Slow D) Confusing

Set-4

100 Multiple Choice Questions (MCQs)

A. Computer System (Q1–Q10)

- Which device is called the “brain” of a computer?
A) Monitor B) CPU
C) Mouse D) Printer
- Which part shows pictures and text?
A) Keyboard B) Mouse
C) Monitor D) CPU
- Which device is used to type letters?
A) Scanner B) Keyboard
C) Speaker D) Printer
- Which device helps us hear sounds?
A) Monitor B) Mouse
C) Speakers D) Scanner
- Which device prints work on paper?
A) Printer B) CPU
C) Monitor D) Keyboard
- A laptop is a _____ computer.
A) Portable B) Broken
C) Slow D) Large

- Which device is used to move the pointer?
A) Mouse B) Printer
C) Scanner D) Speaker
- Which device is an output device?
A) Keyboard B) Mouse
C) Monitor D) Joystick
- Which device can scan a photo?
A) Scanner B) Monitor
C) Mouse D) Keyboard
- Computers help us do work _____.
A) Slowly B) Quickly
C) Rarely D) Never

B. WordPad (Q11–Q20)

- WordPad is used for:
A) Typing text B) Drawing
C) Playing games D) Browsing web
- Which key starts a new line?
A) Tab B) Enter
C) Shift D) Esc
- Which option makes text darker?
A) Underline B) Cut
C) Bold D) Italic
- Which option slants text?
A) Copy B) Paste
C) Italic D) Bold
- Which option places a line under text?
A) Save B) Copy
C) Underline D) Open
- To keep a document for future use, we:
A) Print B) Delete
C) Close D) Save
- Which command removes selected text?
A) Save B) Open
C) Paste D) Cut
- Which command places copied text?
A) Open B) Save
C) Paste D) Cut
- WordPad documents contain:
A) Water B) Toys
C) Text D) Food
- Which menu helps print a document?

- A) Help
- C) File

- B) View
- D) Home

C. Internet – An Introduction (Q21–Q30)

21. The Internet helps us:
A) Connect with others B) Wash clothes
C) Cook food D) Drive cars
22. A website is a collection of:
A) Pages B) Chairs
C) Pens D) Books
23. Which device is often used to access the Internet?
A) Smartphone B) Pencil
C) Eraser D) Notebook
24. Which is used to search information online?
A) Search Engine B) Calculator
C) Scanner D) Printer
25. Online classes can be attended through:
A) Internet B) Spoon
C) Pencil D) Toy
26. Sending messages online is called:
A) Email B) Drawing
C) Printing D) Typing
27. Which is a safe internet habit?
A) Sharing passwords
B) Asking parents for help
C) Talking to strangers
D) Opening unknown links
28. The Internet can be used for:
A) Learning B) Watching videos
C) Finding information D) All of these
29. We should keep our passwords:
A) Secret B) Public
C) Written on walls
D) Shared with everyone
30. A webpage is part of a:
A) Website B) Printer
C) Monitor D) Folder

D. Computer Ethics (Q31–Q40)

31. We should use computers:
A) Carelessly B) Rudely

- C) Responsibly D) Incorrectly

32. It is good manners to:
A) Break rules B) Ask permission
C) Delete others' files D) Share passwords
33. We should respect:
A) Nobody B) Only friends
C) Only teachers D) Others' work
34. Which is a good computer habit?
A) Hitting keys hard B) Sitting properly
C) Eating on keyboard D) Pulling wires
35. We should not:
A) Save work B) Learn
C) Use bad language online D) Read
36. Keeping passwords safe is:
A) Funny B) Unnecessary
C) Difficult D) Important
37. We should not copy someone else's work and call it ours.
A) False B) True
C) Not sure D) Depends
38. We should follow:
A) No rules B) Only home rules
C) Computer rules D) Sports rules
39. Being kind online is called:
A) Good digital behavior B) Hacking
C) Spamming D) Copying
40. We should close programs properly before:
A) Eating B) Reading
C) Shutting down D) Drawing

E. MS Paint in Windows 11 (Q41–Q50)

41. MS Paint is used for:
A) Drawing B) Typing stories
C) Browsing websites D) Emails
42. Which tool draws freehand lines?
A) Pencil B) Eraser
C) Fill D) Zoom
43. Which tool removes mistakes?
A) Brush B) Pencil
C) Eraser D) Fill
44. Which tool fills color inside a shape?
A) Fill B) Zoom

- C) Select D) Crop
45. Which shape tool draws circles?
 A) Oval B) Rectangle
 C) Line D) Curve
46. Which tool writes words in Paint?
 A) Text B) Pencil
 C) Fill D) Crop
47. To save a drawing, click:
 A) Save B) Delete
 C) Cut D) Undo
48. Which tool selects part of a picture?
 A) Select B) Fill
 C) Zoom D) Brush
49. Paint helps us make:
 A) Pictures B) Food
 C) Clothes D) Toys
50. Which tool magnifies a picture?
 A) Zoom B) Pencil
 C) Fill D) Eraser

F. File Management in Windows 11 (Q51–Q60)

51. A file stores:
 A) Toys B) Information
 C) Food D) Water
52. A folder is used to:
 A) Print pages B) Draw pictures
 C) Organize files D) Play music
53. Which action creates a copy?
 A) Delete B) Rename
 C) Close D) Copy
54. Which action removes a file?
 A) Delete B) Save
 C) Open D) Paste
55. Renaming means:
 A) Opening a file
 B) Changing a file name
 C) Deleting a file
 D) Printing a file
56. Recycle Bin stores:
 A) New files B) Games
 C) Deleted files D) Paint tools

57. To open a file, we:
 A) Double-click B) Throw it away
 C) Print it D) Rename it
58. Keeping files organized helps us:
 A) Lose them B) Delete them
 C) Break them D) Find them easily
59. Which icon looks like a folder?
 A) Mouse B) Folder icon
 C) Printer D) Keyboard
60. Saving work creates a:
 A) Chair B) Pen
 C) File D) Desk

G. Algorithm and Coding (Q61–Q70)

61. An algorithm is a set of:
 A) Pictures B) Steps
 C) Songs D) Toys
62. Which comes first in brushing teeth?
 A) Sleep B) Put toothpaste
 C) Eat D) Rinse
63. Coding means giving:
 A) Colors B) Instructions
 C) Food D) Books
64. Algorithms help us:
 A) Waste time B) Solve problems
 C) Lose files D) Break computers
65. A recipe is an example of:
 A) Folder B) Mouse
 C) Algorithm D) Monitor
66. Instructions should be:
 A) Confusing B) Wrong
 C) Clear D) Missing
67. Coding can help create:
 A) Pencils B) Stories only
 C) Bags D) Games
68. Steps in an algorithm should be:
 A) Mixed B) Ordered
 C) Lost D) Hidden
69. A command tells a computer what to:
 A) Eat B) Sleep
 C) Do D) Draw by itself
70. Coding is fun because we can:

- A) Break devices B) Create projects
- C) Hide files D) Waste paper

H. Jr. Scratch Coding (Q71–Q80)

71. In Scratch, a character is called a:
 - A) Sprite B) Folder
 - C) File D) Icon
72. Blocks in Scratch are used to:
 - A) Create code B) Print pages
 - C) Draw roads D) Scan images
73. Which block starts a project?
 - A) Green Flag B) Stop
 - C) Delete D) Save
74. Scratch uses:
 - A) Colorful blocks B) Pens
 - C) Books D) Printers
75. Sprites can:
 - A) Move B) Talk
 - C) Dance D) All of these
76. The stage is where:
 - A) Sprites perform B) Files are saved
 - C) Printers work D) Emails are sent
77. Which button stops the project?
 - A) Red Stop B) Green Flag
 - C) Save D) Open
78. Scratch helps children learn:
 - A) Coding B) Cooking
 - C) Driving D) Sewing
79. We join blocks by:
 - A) Dragging them together
 - B) Printing them
 - C) Saving them
 - D) Deleting them
80. Scratch projects can include:
 - A) Animations B) Games
 - C) Stories D) All of these

I. Robotics Technology & Fun with AI (Q81–Q100)

81. A robot is a:
 - A) Machine B) Plant
 - C) Fruit D) Animal
82. Robots can help people do:

- A) Tasks B) Homework only
- C) Sleeping only D) Nothing

83. Robots follow:
 - A) Instructions B) Dreams
 - C) Wishes D) Stories
84. A robot can move using:
 - A) Motors B) Erasers
 - C) Books D) Paints
85. AI stands for:
 - A) Artificial Intelligence
 - B) Amazing Internet
 - C) Automatic Ink
 - D) Artificial Ink
86. AI helps computers:
 - A) Learn and decide B) Eat food
 - C) Sleep D) Grow plants
87. Which device may use AI?
 - A) Smart Speaker B) Pencil
 - C) Notebook D) Ruler
88. Robots are often used in:
 - A) Factories B) Space
 - C) Hospitals D) All of these
89. AI assistants can:
 - A) Answer questions B) Cook food alone
 - C) Grow trees D) Paint walls
90. A sensor helps a robot:
 - A) Detect things B) Sleep
 - C) Eat D) Read books
91. Self-driving cars use:
 - A) AI B) Chalk
 - C) Crayons D) Glue
92. Robots can work in places that are:
 - A) Dangerous B) Safe
 - C) Quiet D) Small
93. AI can help in:
 - A) Translation B) Learning
 - C) Recognition D) All of these
94. A cleaning robot can:
 - A) Vacuum floors B) Read books
 - C) Draw pictures D) Write exams
95. AI is found in many:
 - A) Smart devices B) Trees

- C) Shoes D) Toys only
96. Robots do not have:
 A) Human feelings B) Parts
 C) Motors D) Sensors
97. AI helps make machines:
 A) Smarter B) Smaller
 C) Taller D) Older
98. Which is a robot activity?
 A) Following commands B) Eating lunch
 C) Sleeping D) Reading comics
99. AI can help students:
 A) Learn new things B) Fly airplanes
 C) Build houses alone D) Drive trains
100. Robotics and AI are exciting because they help create:
 A) New technology B) New fruits
 C) New rivers D) New mountains

Set-5

100 Multiple Choice Questions (MCQs)

1. Which device is known as the "brain" of a computer?
 A) CPU B) Monitor
 C) Keyboard D) Mouse
2. Which device is used to hear sound from a computer?
 A) Scanner B) Speaker
 C) Mouse D) Printer
3. Which key is used to remove letters on the left side?
 A) Shift B) Tab
 C) Backspace D) Enter
4. Which device shows pictures and text on the screen?
 A) Printer B) CPU
 C) Monitor D) Scanner
5. Which device is used to type words?
 A) Scanner B) Mouse
 C) Keyboard D) Speaker
6. In WordPad, which option creates a new document?
 A) Open B) Save
 C) New D) Print
7. Which option saves your work in WordPad?
 A) Paste B) Cut
 C) Save D) Undo
8. Which key starts a new line?
 A) Esc B) Spacebar
 C) Enter D) Shift
9. Which option makes letters thicker?
 A) Underline B) Save
 C) Bold D) Italic
10. Which option is used to print a document?
 A) Save B) Open
 C) Print D) Paste
11. The Internet helps us to:
 A) Wash clothes B) Cook food
 C) Search information D) Repair roads
12. Which is used to visit websites?
 A) Printer B) Browser
 C) Speaker D) Scanner
13. Which of these is an online activity?
 A) Reading a notebook
 B) Playing with blocks
 C) Sending an email D) Drawing on paper
14. What should you do before downloading files?
 A) Click quickly B) Ask an adult
 C) Press Esc D) Turn off the monitor
15. Which is a safe internet habit?
 A) Talking to strangers online
 B) Sharing passwords
 C) Using strong passwords
 D) Clicking every link
16. Computer ethics means:
 A) Playing games only
 B) Buying computers
 C) Good computer manners
 D) Repairing computers
17. We should respect:
 A) Only teachers B) Others' work
 C) Nobody D) Only friends
18. Using bad words online is:

- A) Polite B) Fun
C) Wrong D) Good
19. We should keep our passwords:
A) Shared with everyone
B) Written on walls
C) Secret D) Public
20. Which is good digital behavior?
A) Hacking B) Being respectful
C) Cyberbullying D) Spamming
21. MS Paint is used for:
A) Typing books B) Drawing pictures
C) Playing music D) Browsing internet
22. Which tool fills color inside a shape?
A) Eraser B) Pencil
C) Fill with Color D) Text
23. Which tool removes mistakes in Paint?
A) Zoom B) Brush
C) Eraser D) Fill Tool
24. Which tool draws straight lines?
A) Pencil B) Line Tool
C) Magnifier D) Text Tool
25. Which shape tool draws a circle?
A) Polygon B) Oval
C) Line D) Rectangle
26. A file is:
A) Monitor B) Stored piece of work
C) Mouse D) Computer table
27. A folder is used to:
A) Print pages B) Store files
C) Draw pictures D) Play music
28. Which action changes a file's name?
A) Save B) Rename
C) Print D) Open
29. Which action removes a file?
A) Open B) Delete
C) Save D) Rename
30. Which option copies a file?
A) Delete B) Copy
C) Paste D) Rename
31. An algorithm is:
A) Mouse B) Step-by-step plan
- C) Game D) Monitor
32. Which comes first in an algorithm?
A) Finish B) Start
C) End D) Last step
33. Coding means:
A) Drawing pictures
B) Giving instructions to a computer
C) Watching videos
D) Cleaning a computer
34. Which is an example of an algorithm?
A) Monitor B) A recipe for sandwich
C) Speaker D) Printer
35. Algorithms help us:
A) Waste time B) Solve problems
C) Break computers D) Delete everything
36. Scratch uses:
A) Books B) Blocks
C) Pens D) Stickers
37. A Scratch character is called a:
A) Robot B) Sprite
C) Folder D) Icon
38. Which button starts a Scratch project?
A) Green Flag B) Shift key
C) Red Cross D) Spacebar
39. The place where sprites move is called:
A) Desktop B) Stage
C) Folder D) Toolbar
40. Which block makes a sprite move?
A) Sound Block B) Motion Block
C) Looks Block D) Events Block
41. A robot is a:
A) Book B) Machine
C) Animal D) Plant
42. Robots follow:
A) Wishes B) Instructions
C) Dreams D) Feelings
43. Which robot may help clean floors?
A) Pencil B) Vacuum Robot
C) Toy Car D) Book
44. Robots can work in:
A) Homes B) Factories
C) All of these D) Hospitals

45. Robots need:
 A) Sleep B) Programming
 C) Water only D) Food only
46. AI stands for:
 A) Artificial Images B) Artificial Intelligence
 C) Active Input D) Automatic Internet
47. AI helps computers:
 A) Sleep B) Learn patterns
 C) Walk to school D) Eat food
48. Which uses AI?
 A) Ruler B) Voice Assistant
 C) Pencil D) Notebook
49. AI can help us:
 A) Fix roads
 B) Translate languages
 C) Grow trees instantly
 D) Draw only circles
50. AI is designed to:
 A) Replace books completely
 B) Assist people
 C) Replace pencils
 D) Replace schools
51. Which computer part stores data?
 A) Mouse B) Storage Device
 C) Speaker D) Microphone
52. Which device prints documents?
 A) Speaker B) Printer
 C) Monitor D) Scanner
53. Which key makes a blank space?
 A) Enter B) Spacebar
 C) Tab D) Shift
54. WordPad is mainly used for:
 A) Gaming B) Typing text
 C) Browsing internet D) Playing music
55. Which option opens an existing file?
 A) Print B) Open
 C) New D) Save
56. A website address is called:
 A) CPU B) URL
 C) RAM D) USB
57. Which should never be shared online?
 A) Hobby B) Password
- C) Pet name D) Favorite color
58. Sending kind messages online shows:
 A) Spamming B) Good manners
 C) Hacking D) Cheating
59. Which Paint tool writes words?
 A) Brush B) Text Tool
 C) Eraser D) Fill Tool
60. Which Paint tool helps draw freehand?
 A) Rectangle B) Pencil
 C) Oval D) Text
61. Files inside B) Organized
 C) Hidden forever D) Lost
62. Which file action creates another copy?
 A) Delete B) Copy
 C) Rename D) Print
63. What comes after "Start" in an algorithm?
 A) End B) Steps
 C) Finish D) Delete
64. Coding helps computers:
 A) Grow plants B) Understand instructions
 C) Cook meals D) Sleep
65. Scratch blocks fit together like:
 A) Stones B) Puzzle pieces
 C) Ropes D) Leaves
66. Which block starts actions in Scratch?
 A) Looks Block B) Event Block
 C) Motion Block D) Sound Block
67. A robot can repeat tasks:
 A) Never B) Quickly
 C) Once only D) Slowly always
68. Sensors help robots:
 A) Eat B) Detect things
 C) Sleep D) Draw only
69. AI can recognize:
 A) Rocks only B) Patterns
 C) Clouds only D) Trees only
70. AI chatbots can:
 A) Print books B) Answer questions
 C) Build houses alone
 D) Grow crops instantly
71. Which device moves the pointer?
 A) Scanner B) Mouse

- C) Printer D) Speaker
72. Which device records sound?
A) Keyboard B) Microphone
C) Monitor D) Printer
73. Which key is used for capital letters?
A) Enter B) Shift
C) Esc D) Spacebar
74. Which option saves changes to a file?
A) Close B) Save
C) Rename D) Open
75. Which internet activity helps learning?
A) Sharing passwords
B) Educational websites
C) Hacking D) Cyberbullying
76. We should be polite:
A) Online only B) Online and offline
C) Never D) Offline only
77. Which Paint tool zooms in?
A) Brush B) Magnifier
C) Line D) Pencil
78. Which action sends a file to the Recycle Bin?
A) Save B) Delete
C) Copy D) Open
79. A sequence means:
A) Folder B) Correct order
C) File D) Mistake
80. Which coding activity gives instructions?
A) Painting B) Programming
C) Singing D) Reading
81. Scratch projects can include:
A) Games B) Animations
C) Stories D) All of these
82. A robot arm is often used to:
A) Swim B) Read books
C) Eat food D) Lift objects
83. AI can help doctors by:
A) Flying kites B) Driving bicycles
C) Watering plants
D) Analyzing information
84. Which computer part processes data?
A) Printer B) Mouse
- C) Speaker D) CPU
85. Which device turns paper pictures into digital form?
A) Speaker B) Monitor
C) Printer D) Scanner
86. Which WordPad feature changes text size?
A) Open B) Undo
C) Paste D) Font Size
87. Which website feature helps find information?
A) Scanner B) Printer
C) Speaker D) Search Box
88. Which is a responsible computer user?
A) One who steals files
B) One who hacks
C) One who bullies others
D) One who follows rules
89. Which Paint tool draws rectangles?
A) Pencil B) Magnifier
C) Eraser D) Rectangle Tool
90. A folder can contain:
A) Only pictures B) No files
C) Only one file D) Many files
91. Which is the final step of an algorithm?
A) Repeat B) Copy
C) Start D) End
92. Which Scratch block can play music?
A) Motion Block B) Event Block
C) Control Block D) Sound Block
93. Robots are useful because they can:
A) Sleep often B) Get hungry
C) Watch TV D) Work accurately
94. AI-powered translation tools help:
A) Paint walls B) Build roads
C) Grow plants D) Understand languages
95. Which device combines words and pictures into a printed page?
A) Mouse B) Speaker
C) Scanner D) Printer
96. Which keyboard key removes letters to the right?

- A) Shift B) Enter
C) Tab D) Delete
97. Which internet tool helps send messages?
A) Paint B) Calculator
C) Folder D) Email
98. Which is NOT good computer ethics?
A) Being polite
B) Respecting others
C) Sharing passwords
D) Following rules
99. Which robot part helps it sense obstacles?
A) Wheel B) Sticker
C) Battery Cover D) Sensor
100. AI can help students by:
A) Replacing teachers completely
B) Stopping schools
C) Removing books forever
D) Supporting learning

Answers Sheet

Part-1

Set-1 Answer Key (Q1-100)

1-B, 2-B, 3-A, 4-A, 5-A, 6-B, 7-C, 8-D, 9-A, 10-A, 11-B, 12-D, 13-D, 14-A, 15-A, 16-A, 17-A, 18-A, 19-A, 20-A, 21-A, 22-A, 23-D, 24-B, 25-A, 26-B, 27-B, 28-A, 29-A, 30-C, 31-B, 32-A, 33-D, 34-C, 35-D, 36-A, 37-C, 38-C, 39-D, 40-A, 41-D, 42-B, 43-A, 44-A, 45-A, 46-C, 47-D, 48-B, 49-C, 50-B, 51-D, 52-C, 53-B, 54-C, 55-B, 56-D, 57-C, 58-D, 59-B, 60-A, 61-D, 62-C, 63-B, 64-C, 65-C, 66-D, 67-C, 68-D, 69-B, 70-B, 71-C, 72-C, 73-B, 74-C, 75-D, 76-B, 77-C, 78-D, 79-A, 80-C, 81-A, 82-A, 83-D, 84-D, 85-C, 86-C, 87-A, 88-A, 89-A, 90-A, 91-A, 92-A, 93-A, 94-D, 95-D, 96-B, 97-D, 98-D, 99-A, 100-B

Set-2 Answer Key (Q1-100)

1-B, 2-A, 3-A, 4-B, 5-A, 6-A, 7-A, 8-A, 9-A, 10-C, 11-D, 12-C, 13-C, 14-D, 15-B, 16-C, 17-B,

18-C, 19-D, 20-A, 21-C, 22-D, 23-A, 24-A, 25-B, 26-A, 27-B, 28-C, 29-D, 30-D, 31-C, 32-A, 33-C, 34-B, 35-A, 36-D, 37-D, 38-A, 39-A, 40-B, 41-B, 42-A, 43-D, 44-A, 45-A, 46-C, 47-A, 48-B, 49-A, 50-D, 51-B, 52-A, 53-B, 54-B, 55-C, 56-B, 57-C, 58-C, 59-D, 60-D, 61-B, 62-C, 63-D, 64-C, 65-A, 66-C, 67-C, 68-D, 69-A, 70-B, 71-C, 72-D, 73-A, 74-B, 75-C, 76-D, 77-A, 78-B, 79-C, 80-D, 81-A, 82-B, 83-C, 84-D, 85-B, 86-B, 87-C, 88-D, 89-A, 90-D, 91-B, 92-A, 93-A, 94-B, 95-C, 96-D, 97-B, 98-C, 99-D, 100-A

Set-3 Answer Key (Q1-100)

1-B, 2-B, 3-C, 4-D, 5-B, 6-D, 7-B, 8-C, 9-B, 10-D, 11-C, 12-B, 13-C, 14-B, 15-D, 16-B, 17-C, 18-B, 19-D, 20-C, 21-D, 22-B, 23-D, 24-A, 25-B, 26-C, 27-B, 28-C, 29-B, 30-B, 31-C, 32-B, 33-A, 34-D, 35-A, 36-C, 37-C, 38-B, 39-D, 40-A, 41-C, 42-B, 43-D, 44-A, 45-C, 46-B, 47-D, 48-A, 49-B, 50-B, 51-C, 52-D, 53-B, 54-B, 55-C, 56-C, 57-B, 58-B, 59-C, 60-D, 61-B, 62-B, 63-C, 64-B, 65-A, 66-C, 67-D, 68-B, 69-B, 70-D, 71-B, 72-C, 73-D, 74-A, 75-B, 76-C, 77-D, 78-A, 79-B, 80-C, 81-A, 82-A, 83-A, 84-A, 85-A, 86-A, 87-A, 88-A, 89-A, 90-A, 91-C, 92-B, 93-D, 94-A, 95-C, 96-D, 97-B, 98-A, 99-C, 100-D

Set-4 Answer Key (Q1-100)

1-C, 2-D, 3-A, 4-B, 5-C, 6-D, 7-A, 8-B, 9-C, 10-D, 11-C, 12-B, 13-D, 14-C, 15-D, 16-A, 17-B, 18-C, 19-B, 20-D, 21-B, 22-C, 23-B, 24-C, 25-B, 26-D, 27-B, 28-C, 29-D, 30-A, 31-B, 32-C, 33-C, 34-D, 35-B, 36-D, 37-A, 38-C, 39-C, 40-C, 41-B, 42-C, 43-C, 44-D, 45-B, 46-D, 47-B, 48-B, 49-C, 50-C, 51-C, 52-A, 53-D, 54-B, 55-C, 56-A, 57-D, 58-B, 59-C, 60-A, 61-C, 62-A, 63-D, 64-B, 65-C, 66-A, 67-D, 68-B, 69-C, 70-A, 71-B, 72-C, 73-D, 74-D, 75-C, 76-B, 77-D, 78-B, 79-A, 80-C, 81-C, 82-B, 83-D, 84-B, 85-C, 86-D, 87-C, 88-B, 89-D, 90-B, 91-B, 92-C, 93-D, 94-C, 95-B, 96-C, 97-B, 98-D, 99-A, 100-B

Set-5 Answer Key (Q1-100)

1-C, 2-C, 3-B, 4-D, 5-B, 6-C, 7-C, 8-A, 9-D, 10-B, 11-B, 12-C, 13-D, 14-C, 15-D, 16-C, 17-B, 18-D, 19-C, 20-C, 21-D, 22-B, 23-D, 24-C, 25-B, 26-C, 27-D, 28-B, 29-C, 30-B, 31-B, 32-C, 33-C, 34-B, 35-C, 36-D, 37-B, 38-C, 39-B, 40-D, 41-C, 42-A, 43-D, 44-B, 45-C, 46-A, 47-D, 48-B, 49-C, 50-A, 51-D, 52-B, 53-C, 54-D, 55-A, 56-C, 57-B, 58-D, 59-A, 60-C, 61-B, 62-D, 63-A, 64-C, 65-B, 66-D, 67-A, 68-C, 69-B, 70-D, 71-C, 72-B, 73-D, 74-A, 75-C, 76-B, 77-D, 78-A, 79-C, 80-B, 81-B, 82-C, 83-D, 84-C, 85-B, 86-D, 87-A, 88-C, 89-B, 90-D, 91-A, 92-B, 93-C, 94-D, 95-B, 96-C, 97-D, 98-B, 99-C, 100-D

Part-2

Set-1 Answer Key (Q1-100)

1-B, 2-C, 3-D, 4-D, 5-B, 6-B, 7-B, 8-C, 9-C, 10-B, 11-B, 12-C, 13-D, 14-A, 15-B, 16-C, 17-D, 18-A, 19-B, 20-C, 21-C, 22-B, 23-C, 24-D, 25-D, 26-B, 27-C, 28-B, 29-C, 30-D, 31-A, 32-B, 33-C, 34-D, 35-A, 36-B, 37-C, 38-D, 39-A, 40-B, 41-C, 42-B, 43-D, 44-C, 45-D, 46-B, 47-D, 48-A, 49-B, 50-C, 51-B, 52-C, 53-B, 54-C, 55-D, 56-B, 57-C, 58-B, 59-D, 60-B, 61-C, 62-B, 63-D, 64-A, 65-C, 66-B, 67-D, 68-A, 69-B, 70-C, 71-B, 72-C, 73-D, 74-A, 75-B, 76-C, 77-D, 78-A, 79-B, 80-C, 81-B, 82-B, 83-B, 84-B, 85-C, 86-C, 87-B, 88-B, 89-B, 90-B, 91-C, 92-B, 93-C, 94-C, 95-C, 96-B, 97-C, 98-C, 99-C, 100-C

Set-2 Answer Key (Q1-100)

1-A, 2-B, 3-B, 4-B, 5-C, 6-C, 7-B, 8-D, 9-B, 10-B, 11-B, 12-B, 13-C, 14-D, 15-C, 16-B, 17-C, 18-C, 19-D, 20-B, 21-B, 22-C, 23-D, 24-B, 25-C, 26-B, 27-D, 28-D, 29-C, 30-B, 31-C, 32-B, 33-B, 34-D, 35-D, 36-C, 37-C, 38-D, 39-B, 40-D, 41-C, 42-A, 43-D, 44-B, 45-A, 46-C, 47-D, 48-B, 49-A, 50-D, 51-B, 52-B, 53-B, 54-A, 55-D, 56-C, 57-D, 58-B, 59-D, 60-A, 61-B, 62-D, 63-B, 64-C, 65-B, 66-B, 67-D, 68-C, 69-B, 70-C, 71-B, 72-B, 73-B, 74-D, 75-B, 76-C, 77-B, 78-B, 79-C, 80-C, 81-B, 82-C, 83-B, 84-C, 85-C, 86-B, 87-B, 88-C, 89-B, 90-B, 91-B, 92-B,

93-C, 94-B, 95-C, 96-B, 97-B, 98-B, 99-B, 100-B

Set-3 Answer Key (Q1-100)

1-C, 2-D, 3-B, 4-D, 5-A, 6-C, 7-D, 8-B, 9-C, 10-B, 11-B, 12-A, 13-C, 14-D, 15-B, 16-A, 17-D, 18-C, 19-B, 20-A, 21-B, 22-B, 23-C, 24-B, 25-C, 26-B, 27-D, 28-B, 29-C, 30-C, 31-B, 32-D, 33-D, 34-C, 35-B, 36-C, 37-B, 38-C, 39-D, 40-A, 41-C, 42-A, 43-D, 44-A, 45-D, 46-C, 47-B, 48-C, 49-B, 50-C, 51-C, 52-B, 53-D, 54-B, 55-B, 56-A, 57-D, 58-B, 59-A, 60-D, 61-B, 62-C, 63-D, 64-B, 65-C, 66-D, 67-A, 68-C, 69-D, 70-B, 71-C, 72-C, 73-B, 74-D, 75-D, 76-D, 77-D, 78-C, 79-C, 80-D, 81-C, 82-C, 83-B, 84-C, 85-C, 86-D, 87-D, 88-B, 89-D, 90-B, 91-B, 92-D, 93-C, 94-A, 95-B, 96-C, 97-D, 98-B, 99-D, 100-A

Set-4 Answer Key (Q1-100)

1-C, 2-B, 3-C, 4-D, 5-C, 6-D, 7-D, 8-D, 9-C, 10-D, 11-B, 12-B, 13-C, 14-C, 15-D, 16-D, 17-D, 18-D, 19-D, 20-D, 21-B, 22-C, 23-C, 24-B, 25-B, 26-C, 27-B, 28-C, 29-C, 30-B, 31-B, 32-C, 33-C, 34-B, 35-D, 36-C, 37-B, 38-C, 39-B, 40-D, 41-C, 42-D, 43-B, 44-C, 45-B, 46-D, 47-C, 48-C, 49-B, 50-C, 51-C, 52-B, 53-D, 54-A, 55-B, 56-B, 57-A, 58-D, 59-A, 60-C, 61-B, 62-C, 63-A, 64-D, 65-C, 66-A, 67-B, 68-D, 69-A, 70-C, 71-B, 72-D, 73-A, 74-C, 75-B, 76-A, 77-D, 78-A, 79-B, 80-C, 81-C, 82-B, 83-D, 84-B, 85-C, 86-B, 87-D, 88-B, 89-C, 90-D, 91-C, 92-D, 93-B, 94-C, 95-A, 96-D, 97-A, 98-B, 99-A, 100-A

Set-5 Answer Key (Q1-100)

1-C, 2-A, 3-D, 4-B, 5-B, 6-D, 7-B, 8-B, 9-C, 10-D, 11-B, 12-C, 13-A, 14-B, 15-D, 16-C, 17-B, 18-D, 19-C, 20-B, 21-D, 22-B, 23-C, 24-B, 25-B, 26-B, 27-C, 28-A, 29-D, 30-A, 31-B, 32-C, 33-A, 34-B, 35-A, 36-A, 37-B, 38-A, 39-B, 40-A, 41-B, 42-C, 43-D, 44-B, 45-C, 46-B, 47-C, 48-C, 49-C, 50-D, 51-D, 52-D, 53-B, 54-C, 55-D, 56-C, 57-D, 58-C, 59-D, 60-C, 61-B, 62-B, 63-C, 64-B, 65-C, 66-A, 67-B, 68-D, 69-A, 70-C, 71-B, 72-C, 73-B, 74-C, 75-C, 76-C, 77-C,

78-C, 79-C, 80-D, 81-B, 82-B, 83-C, 84-B, 85-C, 86-C, 87-C, 88-C, 89-C, 90-C, 91-B, 92-B, 93-B, 94-C, 95-A, 96-D, 97-A, 98-C, 99-C, 100-B

Part-3

Set-1 Answer Key (Q1-100)

1-C, 2-C, 3-A, 4-C, 5-C, 6-C, 7-C, 8-C, 9-C, 10-C, 11-C, 12-C, 13-C, 14-C, 15-B, 16-A, 17-B, 18-B, 19-B, 20-B, 21-B, 22-B, 23-B, 24-B, 25-B, 26-C, 27-B, 28-B, 29-C, 30-B, 31-B, 32-B, 33-B, 34-B, 35-B, 36-C, 37-D, 38-B, 39-C, 40-B, 41-A, 42-B, 43-C, 44-C, 45-A, 46-B, 47-A, 48-B, 49-B, 50-B, 51-B, 52-B, 53-B, 54-B, 55-B, 56-C, 57-B, 58-C, 59-D, 60-C, 61-C, 62-C, 63-B, 64-C, 65-D, 66-A, 67-B, 68-A, 69-A, 70-A, 71-A, 72-A, 73-A, 74-D, 75-A, 76-C, 77-C, 78-C, 79-C, 80-C, 81-D, 82-C, 83-C, 84-C, 85-C, 86-B, 87-C, 88-B, 89-C, 90-B, 91-B, 92-D, 93-D, 94-B, 95-C, 96-D, 97-D, 98-A, 99-D, 100-A

Set-2 Answer Key (Q1-100)

1-B, 2-B, 3-B, 4-C, 5-B, 6-C, 7-B, 8-C, 9-C, 10-B, 11-C, 12-B, 13-C, 14-B, 15-D, 16-D, 17-C, 18-C, 19-B, 20-B, 21-B, 22-B, 23-C, 24-A, 25-B, 26-C, 27-B, 28-C, 29-C, 30-B, 31-B, 32-B, 33-B, 34-B, 35-B, 36-B, 37-B, 38-B, 39-B, 40-B, 41-C, 42-B, 43-D, 44-D, 45-D, 46-C, 47-D, 48-D, 49-B, 50-C, 51-C, 52-B, 53-D, 54-B, 55-D, 56-B, 57-C, 58-D, 59-B, 60-C, 61-B, 62-B, 63-B, 64-B, 65-C, 66-C, 67-B, 68-C, 69-B, 70-C, 71-B, 72-B, 73-C, 74-B, 75-B, 76-C, 77-B, 78-C, 79-B, 80-C, 81-B, 82-B, 83-C, 84-C, 85-C, 86-B, 87-B, 88-C, 89-C, 90-B, 91-C, 92-A, 93-D, 94-D, 95-B, 96-C, 97-A, 98-B, 99-B, 100-C

Set-3 Answer Key (Q1-100)

1-C, 2-B, 3-C, 4-D, 5-D, 6-B, 7-D, 8-B, 9-C, 10-C, 11-C, 12-B, 13-C, 14-D, 15-C, 16-B, 17-C, 18-D, 19-C, 20-D, 21-B, 22-B, 23-B, 24-C, 25-B, 26-B, 27-C, 28-B, 29-B, 30-C, 31-C, 32-B, 33-D, 34-B, 35-D, 36-B, 37-D, 38-C, 39-B, 40-B, 41-B, 42-B, 43-C, 44-C, 45-D, 46-D, 47-B, 48-B, 49-B, 50-C, 51-B, 52-C, 53-C, 54-C, 55-

C, 56-C, 57-D, 58-C, 59-C, 60-C, 61-A, 62-A, 63-A, 64-A, 65-A, 66-A, 67-A, 68-A, 69-A, 70-A, 71-B, 72-B, 73-B, 74-B, 75-B, 76-B, 77-B, 78-B, 79-B, 80-B, 81-C, 82-B, 83-B, 84-C, 85-C, 86-D, 87-D, 88-D, 89-B, 90-C, 91-B, 92-D, 93-C, 94-A, 95-D, 96-B, 97-D, 98-A, 99-C, 100-B

Set-4 Answer Key (Q1-100)

1-B, 2-C, 3-B, 4-C, 5-A, 6-A, 7-A, 8-C, 9-A, 10-B, 11-A, 12-B, 13-C, 14-C, 15-C, 16-D, 17-D, 18-C, 19-C, 20-C, 21-A, 22-A, 23-A, 24-A, 25-A, 26-A, 27-B, 28-D, 29-A, 30-A, 31-C, 32-B, 33-D, 34-B, 35-C, 36-D, 37-B, 38-C, 39-A, 40-C, 41-A, 42-A, 43-C, 44-A, 45-A, 46-A, 47-A, 48-A, 49-A, 50-A, 51-B, 52-C, 53-D, 54-A, 55-B, 56-C, 57-A, 58-D, 59-B, 60-C, 61-B, 62-B, 63-B, 64-B, 65-C, 66-C, 67-D, 68-B, 69-C, 70-B, 71-A, 72-A, 73-A, 74-A, 75-D, 76-A, 77-A, 78-A, 79-A, 80-D, 81-A, 82-A, 83-A, 84-A, 85-A, 86-A, 87-A, 88-D, 89-A, 90-A, 91-A, 92-A, 93-D, 94-A, 95-A, 96-A, 97-A, 98-A, 99-A, 100-A

Set-5 Answer Key (Q1-100)

1-A, 2-B, 3-C, 4-C, 5-C, 6-C, 7-C, 8-C, 9-C, 10-C, 11-C, 12-B, 13-C, 14-B, 15-C, 16-C, 17-B, 18-C, 19-C, 20-B, 21-B, 22-C, 23-C, 24-B, 25-B, 26-B, 27-B, 28-B, 29-B, 30-B, 31-B, 32-B, 33-B, 34-B, 35-B, 36-B, 37-B, 38-A, 39-B, 40-B, 41-B, 42-B, 43-B, 44-C, 45-B, 46-B, 47-B, 48-B, 49-B, 50-B, 51-B, 52-B, 53-B, 54-B, 55-B, 56-B, 57-B, 58-B, 59-B, 60-B, 61-B, 62-B, 63-B, 64-B, 65-B, 66-B, 67-B, 68-B, 69-B, 70-B, 71-B, 72-B, 73-B, 74-B, 75-B, 76-B, 77-B, 78-B, 79-B, 80-B, 81-D, 82-D, 83-D, 84-D, 85-D, 86-D, 87-D, 88-D, 89-D, 90-D, 91-D, 92-D, 93-D, 94-D, 95-D, 96-D, 97-D, 98-C, 99-D, 100-D

About the Book

In today's technology-driven world, competitions such as Cyber Olympiads, Hackathons, AI Challenges, Robotics Contests, and Future Skills Championships provide students with valuable opportunities to showcase their knowledge, creativity, and problem-solving abilities. To excel in these competitions, students need a strong understanding of emerging technologies along with extensive practice of competition-oriented questions.

****FuTech Champ Question Bank**** is a comprehensive resource specially designed for school students preparing for various national and international competitions related to ****Computers, Artificial Intelligence, Robotics, Internet of Things (IoT), and Cyber Security****. The book contains a carefully curated collection of multiple-choice questions, aptitude-based challenges, logical reasoning tasks, and technology-focused practice exercises that help students strengthen their conceptual understanding and competitive skills.

Prepared by ****National Award-winning author Shashank Johri****, this book reflects years of experience in technology education and talent development. The questions are designed to encourage analytical thinking, innovation, computational skills, and practical application of knowledge while familiarizing students with the latest trends in digital technologies.

Whether preparing for a Cyber Olympiad, participating in a Hackathon, competing in FuTech Champ, or simply seeking to enhance technological proficiency, this book serves as an ideal companion for learners aspiring to become future innovators, creators, and technology leaders.

This version is suitable for the inside pages of a professional competition-preparation book and presents the book as a premium academic resource.



Green Bird Publications

Educational Publishers



Registered Office:

E-33, E-Block, Vishwas Park,
Uttam Nagar, Delhi 110059



Corporate Office:

426, 3rd Floor, Deva Palace Complex,
Viram Khand, Gomti Nagar,
Lucknow- 226010



Call/ WhatsApp: 9599669804



e-mail: greenbirdpublications@gmail.com



website: greenbirdpublications.com

ISBN 81-951001-5-5



9 788195 100156